



**Livermore Falls**

Map Lot 022-027

Account 2200

Location 43 MEADOWBROOK RD

Card 1 Of 1 9/30/2022

Building Style	SF Bsmt Living	Layout
1.Conv. 5.Garrison 9.Other	Fin Bsmt Grade	1.Typical 4. 7.
2.Ranch 6.Split 10.	HEARTH5	2.Inadeq 5. 8.
3.R Ranch 7.Contemp 11.	Heat Type <b>100%</b>	3.Horrid 6. 9.
4.Cape 8.Log 12.	1.HWBB 5.FWA 9.No Heat	Attic
Dwelling Units	2.HWCI 6.GravWA 10.	1.1/4 Fin 4.Full Fin 7.
Other Units	3.H Pump 7.Electric 11.	2.1/2 Fin 5.F/Stair 8.
Stories	4.Steam 8.F/Wall 12.	3.3/4 Fin 6. 9.None
1.1 4.1.5 7.	Cool Type <b>0%</b>	Insulation
2.2 5.1.75 8.	1.Refrig 4.W&C Air 7.	1.Full 4.Minimal 7.
3.3 6.2.5 9.	2.Evapor 5. 8.	2.Heavy 5.Partial 8.
Exterior Walls	3.H Pump 6. 9.None	3.Capped 6. 9.None
1.Clapbd 5.T-111 9.Other	Kitchen Style	Unfinished %
2.wWd Shng 6.BR/STONE 10.	1.Modern 4.Obsolete 7.	Grade & Factor
3.Compos. 7.NOVELTY 11.	2.Typical 5. 8.	1.E Grade 4.B Grade 7.
4.Asbestos 8.AL/VIN 12.	3.Old Type 6. 9.None	2.D Grade 5.A Grade 8.SC Grade
Roof Surface	Bath(s) Style	3.C Grade 6.AA Grade 9.Same
1.Asphalt 4.Composit 7.	1.Modern 4.Obsolete 7.	SQFT (Footprint)
2.Slate 5.Wood 8.	2.Typical 5. 8.	Condition
3.Metal 6.Other 9.	3.Old Type 6. 9.None	1.Poor 4.Avg 7.V G
SF Masonry Trim	# Rooms	2.Fair 5.Avg+ 8.Exc
OPEN-3-CUSTOM	# Bedrooms	3.Avg- 6.Good 9.Same
OPEN-4-CUSTOM	# Full Baths	Phys. % Good
Year Built	# Half Baths	Funct. % Good
Year Remodeled	# Addn Fixtures	Functional Code
Foundation	# Fireplaces	1.Incomp 4.Small 7.Layout
1.Concrete 4.Wood 7.		2.O-Built 5.CDU 8.Other
2.C Block 5.Slab 8.		3.Delap 6.Style 9.None
3.Br/Stone 6.Piers 9.		Econ. % Good
Basement		Economic Code
1.1/4 Bmt 4.Full Bmt 7.		0.None 3.Services 9.None
2.1/2 Bmt 5.None 8.		1.Location 4.Traffic 8.
3.3/4 Bmt 6. 9.None		2.Encroach 8.Other 9.
Bsmt Gar # Cars		Entrance Code <b>0</b>
Wet Basement		1.Interior 4.Vacant 7.
1.Dry 4. 7.		2.Refusal 5.Estimate 8.
2.Damp 5. 8.	3.Informed 6. 9.	
3.Wet 6. 9.	Information Code <b>0</b>	
	1.Owner 4.Agent 7.	
	2.Relative 5.Estimate 8.	
	3.Tenant 6.Other 9.	

Date Inspected

Additions, Outbuildings & Improvements								
Type	Year	Units	Grade	Cond	Phys.	Funct.	Sound Value	
998 14Mobile Home	1982	14x66	3 100	5	0 %	100 %		1.One Story Fram
21 Open Frame	1982	32	3 100	5	0 %	100 %		2.Two Story Fram
22 Encl Frame Porch	1982	128	3 100	5	0 %	100 %		3.Three Story Fr
68 Wood Deck	1982	64	3 100	5	0 %	100 %		4.1 & 1/2 Story
					%	%		5.1 & 3/4 Story
					%	%		6.2 & 1/2 Story
					%	%		21.Open Frame Por
					%	%		22.Encl Frame Por
					%	%		23.Frame Garage
					%	%		24.Frame Shed
					%	%		25.Frame Bay Wind
					%	%		26.1SFr Overhang
					%	%		27.Unfin Basement
					%	%		28.Unfinished Att
					%	%		29.Finished Attic

BRACKETT, DAVID  
BRACKETT, JO  
PO BOX 25  
LEEDS ME 04263

			Property Data			Assessment Record						
			Neighborhood	6 BEAN STREET		Year	Land	Buildings	Exempt	Total		
			Tree Growth Year	0		2017	8,200	0	0	8,200		
			X Coordinate	0		2018	8,200	0	0	8,200		
			Y Coordinate	0		2019	8,200	0	0	8,200		
			Zone/Land Use	11 Urban Residentl		2020	8,200	0	0	8,200		
			Secondary Zone			2021	8,200	0	0	8,200		
						2022	8,200	0	0	8,200		
			Topography									
			1.Level	4.Below St	7.Steep							
			2.Rolling	5.Low	8.Rough							
			3.Above St	6.Swampy	9.							
			Utilities									
			1.Public	4.Dr Well	7.Cesspool							
			2.Water	5.Dug Well	8.improve							
			3.Sewer	6.Septic	9.No util							
			Street									
			1.Paved	4.Proposed	7.ROW							
			2.Semi Imp	5.Private	8.							
			3.Gravel	6.NoStreet	9.							
			LAND USE CODES	0								
			BUILDING USE	0								
			<b>Sale Data</b>									
			Sale Date									
			Price									
			Sale Type									
			1.Land	4.Mobile	7.							
			2.L & B	5.Other	8.							
			3.Building	6.COMM	9.							
			Financing									
			1.Convent	4.Seller	7.							
			2.FHA/VA	5.Private	8.							
			3.Assumed	6.Cash	9.Unknown							
			Validity									
			1.Valid	4.Split	7.Changes							
			2.Related	5.Partial	8.Other							
			3.Distress	6.Exempt	9.Estate							
			Verified									
			1.Buyer	4.Agent	7.Family							
			2.Seller	5.Pub Rec	8.Other							
			3.Lender	6.MLS	9.							
						<b>Land Data</b>						
						<b>Front Foot</b>	<b>Type</b>	<b>Effective</b>		<b>Influence</b>		<b>Influence Codes</b>
								<b>Frontage</b>	<b>Depth</b>	<b>Factor</b>	<b>Code</b>	
						11.Regular Lot				%		1.Unimproved
						12.Delta Triangle				%		2.Excess Frtg
						13.Nabla Triangle				%		3.Topography
						14.Rear Land				%		4.Size/Shape
						15.Miscellaneous				%		5.Access
										%		6.Restriction
										%		7.Corner Infl
										%		8.Environment
										%		9.Fract Share
						<b>Square Foot</b>	<b>Square Feet</b>					<b>Acres</b>
						16.Regular Lot				%		30.Rear Land 21+
						17.Secondary Lot				%		31.Crop Land
						18.Excess Land				%		32.Orchard
						19.Condominium				%		33.Gravel Pit
						20.Miscellaneous				%		34.Pasture
										%		35.Hort -Edible
										%		36.Hort -Ornament
										%		37.Softwood TG
										%		38.Mixedwood TG
										%		39.Hardwood TG
										%		40.Wasteland
										%		41.Utility ROW
										%		42.Mobile Home Si
										%		43.Condo Site
										%		44.Camp Lot
										%		45.Site Improve
										%		46.Utility
						<b>Total Acreage</b>					0.11	

Inspection Witnessed By:

X	Date	Description	Date Insp.

Notes:

**Livermore Falls**

Map Lot 013-047-B

Account 2201

Location GILBERT ST

Card 1 Of 1 9/30/2022

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BARKER, CHARLES  
HEBERT, DYLAN  
19 DAWNS WAY  
LEEDS ME 04263

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						<b>Land Data</b> <table border="1"> <thead> <tr> <th rowspan="2">Type</th> <th colspan="2">Effective</th> <th colspan="2">Influence</th> <th rowspan="2">Influence Codes</th> </tr> <tr> <th>Frontage</th> <th>Depth</th> <th>Factor</th> <th>Code</th> </tr> </thead> <tbody> <tr><td>11.Regular Lot</td><td></td><td></td><td>%</td><td></td><td>1.Unimproved</td></tr> <tr><td>12.Delta Triangle</td><td></td><td></td><td>%</td><td></td><td>2.Excess Frtg</td></tr> <tr><td>13.Nabla Triangle</td><td></td><td></td><td>%</td><td></td><td>3.Topography</td></tr> <tr><td>14.Rear Land</td><td></td><td></td><td>%</td><td></td><td>4.Size/Shape</td></tr> <tr><td>15.Miscellaneous</td><td></td><td></td><td>%</td><td></td><td>5.Access</td></tr> <tr><td></td><td></td><td></td><td>%</td><td></td><td>6.Restriction</td></tr> <tr><td></td><td></td><td></td><td>%</td><td></td><td>7.Corner Infl</td></tr> <tr><td></td><td></td><td></td><td>%</td><td></td><td>8.Environment</td></tr> <tr><td></td><td></td><td></td><td>%</td><td></td><td>9.Fract Share</td></tr> <tr><td></td><td></td><td></td><td>%</td><td></td><td><b>Acres</b></td></tr> <tr><td></td><td></td><td></td><td>%</td><td></td><td>30.Rear Land 21+</td></tr> <tr><td></td><td></td><td></td><td>%</td><td></td><td>31.Crop Land</td></tr> <tr><td></td><td></td><td></td><td>%</td><td></td><td>32.Orchard</td></tr> <tr><td></td><td></td><td></td><td>%</td><td></td><td>33.Gravel Pit</td></tr> <tr><td></td><td></td><td></td><td>%</td><td></td><td>34.Pasture</td></tr> <tr><td></td><td></td><td></td><td>%</td><td></td><td>35.Hort -Edible</td></tr> <tr><td></td><td></td><td></td><td>%</td><td></td><td>36.Hort -Ornament</td></tr> <tr><td></td><td></td><td></td><td>%</td><td></td><td>37.Softwood TG</td></tr> <tr><td></td><td></td><td></td><td>%</td><td></td><td>38.Mixedwood TG</td></tr> <tr><td></td><td></td><td></td><td>%</td><td></td><td>39.Hardwood TG</td></tr> <tr><td></td><td></td><td></td><td>%</td><td></td><td>40.Wasteland</td></tr> <tr><td></td><td></td><td></td><td>%</td><td></td><td>41.Utility ROW</td></tr> <tr><td></td><td></td><td></td><td>%</td><td></td><td>42.Mobile Home Si</td></tr> <tr><td></td><td></td><td></td><td>%</td><td></td><td>43.Condo Site</td></tr> <tr><td></td><td></td><td></td><td>%</td><td></td><td>44.Camp Lot</td></tr> <tr><td></td><td></td><td></td><td>%</td><td></td><td>45.Site Improve</td></tr> <tr><td></td><td></td><td></td><td>%</td><td></td><td>46.Utility</td></tr> </tbody> </table>					Type	Effective		Influence		Influence Codes	Frontage	Depth	Factor	Code	11.Regular Lot			%		1.Unimproved	12.Delta Triangle			%		2.Excess Frtg	13.Nabla Triangle			%		3.Topography	14.Rear Land			%		4.Size/Shape	15.Miscellaneous			%		5.Access				%		6.Restriction				%		7.Corner Infl				%		8.Environment				%		9.Fract Share				%		<b>Acres</b>				%		30.Rear Land 21+				%		31.Crop Land				%		32.Orchard				%		33.Gravel Pit				%		34.Pasture				%		35.Hort -Edible				%		36.Hort -Ornament				%		37.Softwood TG				%		38.Mixedwood TG				%		39.Hardwood TG				%		40.Wasteland				%		41.Utility ROW				%		42.Mobile Home Si				%		43.Condo Site				%		44.Camp Lot				%		45.Site Improve				%		46.Utility
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			%		45.Site Improve																																																																																																																																																																																	
			%		46.Utility																																																																																																																																																																																	
						<b>Total Acreage</b> 0.00																																																																																																																																																																																

**Livermore Falls**

Map Lot 023-041-ON

Account 2202

Location 14 HUNTON LOOP

Card 1 Of 1 9/30/2022

Building Style <b>1 Conventional</b>	SF Bsmt Living <b>0</b>	Layout <b>1 Typical</b>
1.Conv. 5.Garrison 9.Other	Fin Bsmt Grade <b>0 0</b>	1.Typical 4. 7.
2.Ranch 6.Split 10.	HEARTHSS <b>0</b>	2.Inadeq 5. 8.
3.R Ranch 7.Contemp 11.	Heat Type <b>100% 1 Hot Water BB</b>	3.Horrid 6. 9.
4.Cape 8.Log 12.	1.HWB 5.FWA 9.No Heat	Attic <b>9 None</b>
Dwelling Units <b>1</b>	2.HWCI 6.GravWA 10.	1.1/4 Fin 4.Full Fin 7.
Other Units <b>0</b>	3.H Pump 7.Electric 11.	2.1/2 Fin 5.F/Stair 8.
Stories <b>2 Two Story</b>	4.Steam 8.F/Wall 12.	3.3/4 Fin 6. 9.None
1.1 4.1.5 7.	Cool Type <b>0% 9 None</b>	Insulation <b>1 Full</b>
2.2 5.1.75 8.	1.Refrig 4.W&C Air 7.	1.Full 4.Minimal 7.
3.3 6.2.5 9.	2.Evapor 5. 8.	2.Heavy 5.Partial 8.
Exterior Walls <b>8 ALUM/VINYL</b>	3.H Pump 6. 9.None	3.Capped 6. 9.None
1.Clapbd 5.T-111 9.Other	Kitchen Style <b>1 Modern</b>	Unfinished % <b>0%</b>
2.wWd Shng 6.BR/STONE 10.	1.Modern 4.Obsolete 7.	Grade & Factor <b>3 Average 100%</b>
3.Compos. 7.NOVELTY 11.	2.Typical 5. 8.	1.E Grade 4.B Grade 7.
4.Asbestos 8.AL/VIN 12.	3.Old Type 6. 9.None	2.D Grade 5.A Grade 8.SC Grade
Roof Surface <b>3 Sheet Metal</b>	Bath(s) Style <b>1 Modern Bath(s)</b>	3.C Grade 6.AA Grade 9.Same
1.Asphalt 4.Composit 7.	1.Modern 4.Obsolete 7.	SQFT (Footprint) <b>1080</b>
2.Slate 5.Wood 8.	2.Typical 5. 8.	Condition <b>6 Good</b>
3.Metal 6.Other 9.	3.Old Type 6. 9.None	1.Poor 4.Avg 7.V G
SF Masonry Trim <b>0</b>	# Rooms <b>6</b>	2.Fair 5.Avg+ 8.Exc
OPEN-3-CUSTOM <b>0</b>	# Bedrooms <b>4</b>	3.Avg- 6.Good 9.Same
OPEN-4-CUSTOM <b>8</b>	# Full Baths <b>2</b>	Phys. % Good <b>95%</b>
Year Built <b>2016</b>	# Half Baths <b>0</b>	Funct. % Good <b>100%</b>
Year Remodeled <b>0</b>	# Addn Fixtures <b>0</b>	Functional Code <b>9 None</b>
Foundation <b>5 Concrete Slab</b>	# Fireplaces <b>0</b>	1.Incomp 4.Small 7.Layout
1.Concrete 4.Wood 7.		2.O-Built 5.CDU 8.Other
2.C Block 5.Slab 8.		3.Delap 6.Style 9.None
3.Br/Stone 6.Piers 9.		Econ. % Good <b>100%</b>
Basement <b>9 No Basement</b>		Economic Code <b>None</b>
1.1/4 Bmt 4.Full Bmt 7.		0.None 3.Services 9.None
2.1/2 Bmt 5.None 8.		1.Location 4.Traffic 8.
3.3/4 Bmt 6. 9.None		2.Encroach 8.Other 9.
Bsmt Gar # Cars <b>0</b>		Entrance Code <b>0</b>
Wet Basement <b>9 No Basement</b>		1.Interior 4.Vacant 7.
1.Dry 4. 7.		2.Refusal 5.Estimate 8.
2.Damp 5. 8.		3.Informed 6. 9.
3.Wet 6. 9.		Information Code <b>0</b>
		1.Owner 4.Agent 7.
		2.Relative 5.Estimate 8.
		3.Tenant 6.Other 9.



Date Inspected

**Additions, Outbuildings & Improvements**

Type	Year	Units	Grade	Cond	Phys.	Funct.	Sound Value
1 One Story Frame	2016	120	3 100	6	95 %	100 %	
23 Frame Garage	2016	576	3 100	6	95 %	100 %	
61 Canopy	2016	192	3 100	6	95 %	100 %	
68 Wood Deck	2016	96	3 100	6	95 %	100 %	
					%	%	
					%	%	
					%	%	
					%	%	
					%	%	
					%	%	
					%	%	
					%	%	



- 1.One Story Fram
- 2.Two Story Fram
- 3.Three Story Fr
- 4.1 & 1/2 Story
- 5.1 & 3/4 Story
- 6.2 & 1/2 Story
- 21.Open Frame Por
- 22.Encl Frame Por
- 23.Frame Garage
- 24.Frame Shed
- 25.Frame Bay Wind
- 26.1SFr Overhang
- 27.Unfin Basement
- 28.Unfinished Att
- 29.Finished Attic

DANAC MANAGEMENT COMPANY, LLC  
 5220 VIDA AVE  
 ATASCADERO CA 94322

B9567P32

Property Data			Assessment Record																																																																																																																																																																																																												
Neighborhood <b>5 TREE STREETS</b>			Year	Land	Buildings	Exempt	Total																																																																																																																																																																																																								
Tree Growth Year <b>0</b>			2017	15,800	174,300	0	190,100																																																																																																																																																																																																								
X Coordinate <b>0</b>			2018	15,800	174,300	0	190,100																																																																																																																																																																																																								
Y Coordinate <b>0</b>			2019	15,800	174,300	0	190,100																																																																																																																																																																																																								
Zone/Land Use <b>13 Lower-Main Comrc</b>			2020	15,800	174,300	0	190,100																																																																																																																																																																																																								
Secondary Zone			2021	15,800	174,300	0	190,100																																																																																																																																																																																																								
Topography			2022	15,800	174,300	0	190,100																																																																																																																																																																																																								
1.Level 4.Below St 7.Steep 2.Rolling 5.Low 8.Rough 3.Above St 6.Swampy 9.																																																																																																																																																																																																															
Utilities																																																																																																																																																																																																															
1.Public 4.Dr Well 7.Cesspool 2.Water 5.Dug Well 8.improve 3.Sewer 6.Septic 9.No util																																																																																																																																																																																																															
Street																																																																																																																																																																																																															
1.Paved 4.Proposed 7.ROW 2.Semi Imp 5.Private 8. 3.Gravel 6.NoStreet 9.																																																																																																																																																																																																															
LAND USE CODES <b>0</b>			<b>Land Data</b> <table border="1"> <thead> <tr> <th rowspan="2">Front Foot</th> <th rowspan="2">Type</th> <th colspan="2">Effective</th> <th colspan="2">Influence</th> <th rowspan="2">Influence Codes</th> </tr> <tr> <th>Frontage</th> <th>Depth</th> <th>Factor</th> <th>Code</th> </tr> </thead> <tbody> <tr><td>11.Regular Lot</td><td></td><td></td><td></td><td>%</td><td></td><td>1.Unimproved</td></tr> <tr><td>12.Delta Triangle</td><td></td><td></td><td></td><td>%</td><td></td><td>2.Excess Frtg</td></tr> <tr><td>13.Nabla Triangle</td><td></td><td></td><td></td><td>%</td><td></td><td>3.Topography</td></tr> <tr><td>14.Rear Land</td><td></td><td></td><td></td><td>%</td><td></td><td>4.Size/Shape</td></tr> <tr><td>15.Miscellaneous</td><td></td><td></td><td></td><td>%</td><td></td><td>5.Access</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>6.Restriction</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>7.Corner Infl</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>8.Environment</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>9.Fract Share</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td><b>Acres</b></td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>30.Rear Land 21+</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>31.Crop Land</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>32.Orchard</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>33.Gravel Pit</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>34.Pasture</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>35.Hort -Edible</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>36.Hort -Ornament</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>37.Softwood TG</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>38.Mixedwood TG</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>39.Hardwood TG</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>40.Wasteland</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>41.Utility ROW</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>42.Mobile Home Si</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>43.Condo Site</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>44.Camp Lot</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>45.Site Improve</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>46.Utility</td></tr> </tbody> </table>					Front Foot	Type	Effective		Influence		Influence Codes	Frontage	Depth	Factor	Code	11.Regular Lot				%		1.Unimproved	12.Delta Triangle				%		2.Excess Frtg	13.Nabla Triangle				%		3.Topography	14.Rear Land				%		4.Size/Shape	15.Miscellaneous				%		5.Access					%		6.Restriction					%		7.Corner Infl					%		8.Environment					%		9.Fract Share					%		<b>Acres</b>					%		30.Rear Land 21+					%		31.Crop Land					%		32.Orchard					%		33.Gravel Pit					%		34.Pasture					%		35.Hort -Edible					%		36.Hort -Ornament					%		37.Softwood TG					%		38.Mixedwood TG					%		39.Hardwood TG					%		40.Wasteland					%		41.Utility ROW					%		42.Mobile Home Si					%		43.Condo Site					%		44.Camp Lot					%		45.Site Improve					%		46.Utility
Front Foot	Type	Effective								Influence		Influence Codes																																																																																																																																																																																																			
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BUILDING USE <b>0</b>			<b>Front Foot</b>																																																																																																																																																																																																												
<b>Sale Data</b>			<b>Square Foot</b>																																																																																																																																																																																																												
Sale Date <b>3/24/2017</b>			<b>Fract. Acre</b>																																																																																																																																																																																																												
Price <b>5,500</b>			<b>Acres</b>																																																																																																																																																																																																												
Sale Type <b>6 COMMERCIAL</b>			21.Homesite (Fract) 22.Baselot (Fract) 23.Misc (Fract)																																																																																																																																																																																																												
1.Land 4.Mobile 7. 2.L & B 5.Other 8. 3.Building 6.COMM 9.			24.Homesite 25.Baselot 26.Frontage 1 27.Frontage 2 28.Rear Land 1-10 29.Rear Land 11-2																																																																																																																																																																																																												
Financing			<b>Acreege/Sites</b>																																																																																																																																																																																																												
1.Convent 4.Seller 7. 2.FHA/VA 5.Private 8. 3.Assumed 6.Cash 9.Unknown			25 1.00 100 % 0 28 0.32 100 % 0																																																																																																																																																																																																												
Validity <b>6 Exempt Property</b>			<b>Total Acreage</b> 1.32																																																																																																																																																																																																												
1.Valid 4.Split 7.Changes 2.Related 5.Partial 8.Other 3.Distress 6.Exempt 9.Estate																																																																																																																																																																																																															
Verified																																																																																																																																																																																																															
1.Buyer 4.Agent 7.Family 2.Seller 5.Pub Rec 8.Other 3.Lender 6.MLS 9.																																																																																																																																																																																																															

Inspection Witnessed By:

No./Date	Description	Date Insp.
X		

Notes:

**Livermore Falls**

Map Lot 015-023-A

Account 2203

Location CEDAR STREET

Card 1 Of 1 9/30/2022

Building Style	SF Bsmt Living	Layout
1.Conv. 5.Garrison 9.Other	Fin Bsmt Grade	1.Typical 4. 7.
2.Ranch 6.Split 10.	HEARTHIS	2.Inadeq 5. 8.
3.R Ranch 7.Contemp 11.	Heat Type <b>100%</b>	3.Horrid 6. 9.
4.Cape 8.Log 12.	1.HWBB 5.FWA 9.No Heat	Attic
Dwelling Units	2.HWCI 6.GravWA 10.	1.1/4 Fin 4.Full Fin 7.
Other Units	3.H Pump 7.Electric 11.	2.1/2 Fin 5.F/Stair 8.
Stories	4.Steam 8.F/Wall 12.	3.3/4 Fin 6. 9.None
1.1 4.1.5 7.	Cool Type <b>0%</b>	Insulation
2.2 5.1.75 8.	1.Refrig 4.W&C Air 7.	1.Full 4.Minimal 7.
3.3 6.2.5 9.	2.Evapor 5. 8.	2.Heavy 5.Partial 8.
Exterior Walls	3.H Pump 6. 9.None	3.Capped 6. 9.None
1.Clapbd 5.T-111 9.Other	Kitchen Style	Unfinished %
2.wWd Shng 6.BR/STONE 10.	1.Modern 4.Obsolete 7.	Grade & Factor
3.Compos. 7.NOVELTY 11.	2.Typical 5. 8.	1.E Grade 4.B Grade 7.
4.Asbestos 8.AL/VIN 12.	3.Old Type 6. 9.None	2.D Grade 5.A Grade 8.SC Grade
Roof Surface	Bath(s) Style	3.C Grade 6.AA Grade 9.Same
1.Asphalt 4.Composit 7.	1.Modern 4.Obsolete 7.	SQFT (Footprint)
2.Slate 5.Wood 8.	2.Typical 5. 8.	Condition
3.Metal 6.Other 9.	3.Old Type 6. 9.None	1.Poor 4.Avg 7.V G
SF Masonry Trim	# Rooms	2.Fair 5.Avg+ 8.Exc
OPEN-3-CUSTOM	# Bedrooms	3.Avg- 6.Good 9.Same
OPEN-4-CUSTOM	# Full Baths	Phys. % Good
Year Built	# Half Baths	Funct. % Good
Year Remodeled	# Addn Fixtures	Functional Code
Foundation	# Fireplaces	1.Incomp 4.Small 7.Layout
1.Concrete 4.Wood 7.		2.O-Built 5.CDU 8.Other
2.C Block 5.Slab 8.		3.Delap 6.Style 9.None
3.Br/Stone 6.Piers 9.		Econ. % Good
Basement		Economic Code
1.1/4 Bmt 4.Full Bmt 7.		0.None 3.Services 9.None
2.1/2 Bmt 5.None 8.		1.Location 4.Traffic 8.
3.3/4 Bmt 6. 9.None		2.Encroach 8.Other 9.
Bsmt Gar # Cars		Entrance Code <b>0</b>
Wet Basement		1.Interior 4.Vacant 7.
1.Dry 4. 7.		2.Refusal 5.Estimate 8.
2.Damp 5. 8.	3.Informed 6. 9.	
3.Wet 6. 9.	Information Code <b>0</b>	
	1.Owner 4.Agent 7.	
	2.Relative 5.Estimate 8.	
	3.Tenant 6.Other 9.	

Date Inspected

Additions, Outbuildings & Improvements								
Type	Year	Units	Grade	Cond	Phys.	Funct.	Sound Value	
351 SCHOOL	1964	12208	2 100	2	30 %	30 %		1.One Story Fram
351 SCHOOL	1964	1040	2 100	2	30 %	30 %		2.Two Story Fram
351 SCHOOL	1979	3600	2 100	2	30 %	30 %		3.Three Story Fr
665 1s Warehouse	1964	9797	2 100	2	30 %	30 %		4.1 & 1/2 Story
					%	%		5.1 & 3/4 Story
					%	%		6.2 & 1/2 Story
					%	%		21.Open Frame Por
					%	%		22.Encl Frame Por
					%	%		23.Frame Garage
					%	%		24.Frame Shed
					%	%		25.Frame Bay Wind
					%	%		26.1SFr Overhang
					%	%		27.Unfin Basement
					%	%		28.Unfinished Att
					%	%		29.Finished Attic



BARKER, CHARLES  
19 DAWNS WAY  
LEEDS ME 04263

			Property Data			Assessment Record						
			Neighborhood	13 HUNTON LOOP		Year	Land	Buildings	Exempt	Total		
			Tree Growth Year	0		2017	12,300	26,500	0	38,800		
			X Coordinate	0		2018	12,300	26,500	0	38,800		
			Y Coordinate	0		2019	12,300	26,500	0	38,800		
			Zone/Land Use	15 Subdivisions ...		2020	12,300	26,500	0	38,800		
			Secondary Zone			2021	12,300	6,400	0	18,700		
						2022	12,300	6,400	0	18,700		
			Topography									
			1.Level	4.Below St	7.Steep							
			2.Rolling	5.Low	8.Rough							
			3.Above St	6.Swampy	9.							
			Utilities									
			1.Public	4.Dr Well	7.Cesspool							
			2.Water	5.Dug Well	8.improve							
			3.Sewer	6.Septic	9.No util							
			Street									
			1.Paved	4.Proposed	7.ROW							
			2.Semi Imp	5.Private	8.							
			3.Gravel	6.NoStreet	9.							
			LAND USE CODES	0								
			BUILDING USE	0								
Inspection Witnessed By:			<b>Sale Data</b>			<b>Land Data</b>						
											Sale Date	
X			Price			<b>Front Foot</b>		<b>Effective</b>		<b>Influence</b>		<b>Influence Codes</b>
			No./Date	Description	Date Insp.							
Notes:			Sale Type			11.Regular Lot						1.Unimproved
			1.Land	4.Mobile	7.	12.Delta Triangle						
			2.L & B	5.Other	8.	13.Nabla Triangle						3.Topography
			3.Building	6.COMM	9.	14.Rear Land						
			Financing			15.Miscellaneous						5.Access
			1.Convent	4.Seller	7.							
			2.FHA/VA	5.Private	8.							7.Corner Infl
			3.Assumed	6.Cash	9.Unknown							
			Validity			<b>Square Foot</b>		<b>Square Feet</b>				9.Fract Share
			1.Valid	4.Split	7.Changes	16.Regular Lot						
			2.Related	5.Partial	8.Other	17.Secondary Lot						30.Rear Land 21+
			3.Distress	6.Exempt	9.Estate	18.Excess Land						
			Verified			19.Condominium						32.Orchard
			1.Buyer	4.Agent	7.Family	20.Miscellaneous						
			2.Seller	5.Pub Rec	8.Other	<b>Fract. Acre</b>		<b>Acres/Sites</b>				34.Pasture
			3.Lender	6.MLS	9.	21.Homesite (Frac	25		1.00	100	%	0
						22.Baselot (Fract	28		10.00	100	%	0
						23.Misc (Fract)	29		6.68	100	%	0
						<b>Acres</b>						38.Mixedwood TG
						24.Homesite						
						25.Baselot						40.Wasteland
						26.Frontage 1						
						27.Frontage 2						42.Mobile Home Si
						28.Rear Land 1-10						
						29.Rear Land 11-2						44.Camp Lot
						<b>Total Acreage</b>		17.68				46.Utility

**Livermore Falls**

Map Lot 023-001-001

Account 2205

Location 22 PINE RIDGE LOOP

Card 1 Of 1 9/30/2022

Building Style	SF Bsmt Living	Layout
1.Conv. 5.Garrison 9.Other	Fin Bsmt Grade	1.Typical 4. 7.
2.Ranch 6.Split 10.	HEARTH5	2.Inadeq 5. 8.
3.R Ranch 7.Contemp 11.	Heat Type <b>100%</b>	3.Horrid 6. 9.
4.Cape 8.Log 12.	1.HWBB 5.FWA 9.No Heat	Attic
Dwelling Units	2.HWCI 6.GravWA 10.	1.1/4 Fin 4.Full Fin 7.
Other Units	3.H Pump 7.Electric 11.	2.1/2 Fin 5.F/Stair 8.
Stories	4.Steam 8.F/Wall 12.	3.3/4 Fin 6. 9.None
1.1 4.1.5 7.	Cool Type <b>0%</b>	Insulation
2.2 5.1.75 8.	1.Refrig 4.W&C Air 7.	1.Full 4.Minimal 7.
3.3 6.2.5 9.	2.Evapor 5. 8.	2.Heavy 5.Partial 8.
Exterior Walls	3.H Pump 6. 9.None	3.Capped 6. 9.None
1.Clapbd 5.T-111 9.Other	Kitchen Style	Unfinished %
2.wWd Shng 6.BR/STONE 10.	1.Modern 4.Obsolete 7.	Grade & Factor
3.Compos. 7.NOVELTY 11.	2.Typical 5. 8.	1.E Grade 4.B Grade 7.
4.Asbestos 8.AL/VIN 12.	3.Old Type 6. 9.None	2.D Grade 5.A Grade 8.SC Grade
Roof Surface	Bath(s) Style	3.C Grade 6.AA Grade 9.Same
1.Asphalt 4.Composit 7.	1.Modern 4.Obsolete 7.	SQFT (Footprint)
2.Slate 5.Wood 8.	2.Typical 5. 8.	Condition
3.Metal 6.Other 9.	3.Old Type 6. 9.None	1.Poor 4.Avg 7.V G
SF Masonry Trim	# Rooms	2.Fair 5.Avg+ 8.Exc
OPEN-3-CUSTOM	# Bedrooms	3.Avg- 6.Good 9.Same
OPEN-4-CUSTOM	# Full Baths	Phys. % Good
Year Built	# Half Baths	Funct. % Good
Year Remodeled	# Addn Fixtures	Functional Code
Foundation	# Fireplaces	1.Incomp 4.Small 7.Layout
1.Concrete 4.Wood 7.		2.O-Built 5.CDU 8.Other
2.C Block 5.Slab 8.		3.Delap 6.Style 9.None
3.Br/Stone 6.Piers 9.		Econ. % Good
Basement		Economic Code
1.1/4 Bmt 4.Full Bmt 7.		0.None 3.Services 9.None
2.1/2 Bmt 5.None 8.		1.Location 4.Traffic 8.
3.3/4 Bmt 6. 9.None		2.Encroach 8.Other 9.
Bsmt Gar # Cars		Entrance Code <b>0</b>
Wet Basement		1.Interior 4.Vacant 7.
1.Dry 4. 7.		2.Refusal 5.Estimate 8.
2.Damp 5. 8.	3.Informed 6. 9.	
3.Wet 6. 9.	Information Code <b>0</b>	
	1.Owner 4.Agent 7.	
	2.Relative 5.Estimate 8.	
	3.Tenant 6.Other 9.	

Date Inspected

**Additions, Outbuildings & Improvements**

Type	Year	Units	Grade	Cond	Phys.	Funct.	Sound Value
96 GD POLE	1980	1296	3 100	4	70 %	100 %	
95 AV POLE SHED....	1988	1344	2 100	4	0 %	0 %	
					%	%	
					%	%	
					%	%	
					%	%	
					%	%	
					%	%	
					%	%	
					%	%	
					%	%	



- 1.One Story Fram
- 2.Two Story Fram
- 3.Three Story Fr
- 4.1 & 1/2 Story
- 5.1 & 3/4 Story
- 6.2 & 1/2 Story
- 21.Open Frame Por
- 22.Encl Frame Por
- 23.Frame Garage
- 24.Frame Shed
- 25.Frame Bay Wind
- 26.1SFr Overhang
- 27.Unfin Basement
- 28.Unfinished Att
- 29.Finished Attic

JACKMAN, CRAIG  
JACKMAN, ALEXA D  
12 JACKMAN WAY  
LIVERMORE FALLS ME 04254

B9962P50

Inspection Witnessed By:

X		Date
No./Date	Description	Date Insp.

Notes:

Livermore Falls

Property Data			Assessment Record																																																																																																																																																																																																																																																																																																																									
Neighborhood <b>16 RURAL</b>			Year	Land	Buildings	Exempt	Total																																																																																																																																																																																																																																																																																																																					
Tree Growth Year <b>0</b>			2018	17,400	36,400	0	53,800																																																																																																																																																																																																																																																																																																																					
X Coordinate			2019	17,400	36,400	0	53,800																																																																																																																																																																																																																																																																																																																					
Y Coordinate			2020	17,400	154,600	25,000	147,000																																																																																																																																																																																																																																																																																																																					
Zone/Land Use <b>16 Rural Residntl</b>			2021	17,400	154,600	25,000	147,000																																																																																																																																																																																																																																																																																																																					
Secondary Zone			2022	17,400	154,600	23,500	148,500																																																																																																																																																																																																																																																																																																																					
Topography																																																																																																																																																																																																																																																																																																																												
1.Level 4.Below St 7.Steep 2.Rolling 5.Low 8.Rough 3.Above St 6.Swampy 9.																																																																																																																																																																																																																																																																																																																												
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1.Public 4.Dr Well 7.Cesspool 2.Water 5.Dug Well 8.improve 3.Sewer 6.Septic 9.No util																																																																																																																																																																																																																																																																																																																												
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1.Paved 4.Proposed 7.ROW 2.Semi Imp 5.Private 8. 3.Gravel 6.NoStreet 9.																																																																																																																																																																																																																																																																																																																												
LAND USE CODES <b>0</b>			<table border="1"> <thead> <tr> <th rowspan="2">Front Foot</th> <th rowspan="2">Type</th> <th colspan="2">Effective</th> <th colspan="2">Influence</th> <th rowspan="2">Influence Codes</th> </tr> <tr> <th>Frontage</th> <th>Depth</th> <th>Factor</th> <th>Code</th> </tr> </thead> <tbody> <tr> <td>11.Regular Lot</td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td>1.Unimproved</td> </tr> <tr> <td>12.Delta Triangle</td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td>2.Excess Frtg</td> </tr> <tr> <td>13.Nabla Triangle</td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td>3.Topography</td> </tr> <tr> <td>14.Rear Land</td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td>4.Size/Shape</td> </tr> <tr> <td>15.Miscellaneous</td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td>5.Access</td> </tr> <tr> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td>6.Restriction</td> </tr> <tr> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td>7.Corner Infl</td> </tr> <tr> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td>8.Environment</td> </tr> <tr> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td>9.Fract Share</td> </tr> <tr> <td colspan="2"><b>Square Foot</b></td> <td colspan="2"><b>Square Feet</b></td> <td> </td> <td> </td> <td><b>Acres</b></td> </tr> <tr> <td>16.Regular Lot</td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td>30.Rear Land 21+</td> </tr> <tr> <td>17.Secondary Lot</td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td>31.Crop Land</td> </tr> <tr> <td>18.Excess Land</td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td>32.Orchard</td> </tr> <tr> <td>19.Condominium</td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td>33.Gravel Pit</td> </tr> <tr> <td>20.Miscellaneous</td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td>34.Pasture</td> </tr> <tr> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td>35.Hort -Edible</td> </tr> <tr> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td>36.Hort -Ornament</td> </tr> <tr> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td>37.Softwood TG</td> </tr> <tr> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td>38.Mixedwood TG</td> </tr> <tr> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td>39.Hardwood TG</td> </tr> <tr> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td>40.Wasteland</td> </tr> <tr> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td>41.Utility ROW</td> </tr> <tr> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td>42.Mobile Home Si</td> </tr> <tr> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td>43.Condo Site</td> </tr> <tr> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td>44.Camp Lot</td> </tr> <tr> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td>45.Site Improve</td> </tr> <tr> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td>46.Utility</td> </tr> <tr> <td colspan="2"><b>Fract. 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**Livermore Falls**

Map Lot 005-034-E

Account 2206

Location 12 JACKMAN WAY

Card 1 Of 1 9/30/2022

Building Style <b>1 Conventional</b>	SF Bsmt Living <b>0</b>	Layout <b>1 Typical</b>
1.Conv. 5.Garrison 9.Other	Fin Bsmt Grade <b>0 0</b>	1.Typical 4. 7.
2.Ranch 6.Split 10.	HEARTH S <b>0</b>	2.Inadeq 5. 8.
3.R Ranch 7.Contemp 11.	Heat Type <b>100% 1 Hot Water BB</b>	3.Horrid 6. 9.
4.Cape 8.Log 12.	1.HWBB 5.FWA 9.No Heat	Attic <b>9 None</b>
Dwelling Units <b>1</b>	2.HWCI 6.GravWA 10.	1.1/4 Fin 4.Full Fin 7.
Other Units <b>0</b>	3.H Pump 7.Electric 11.	2.1/2 Fin 5.F/ Stair 8.
Stories <b>4 One &amp; 1/2 Story</b>	4.Steam 8.F/ Wall 12.	3.3/4 Fin 6. 9.None
1.1 4.1.5 7.	Cool Type <b>0% 9 None</b>	Insulation <b>1 Full</b>
2.2 5.1.75 8.	1.Refrig 4.W&C Air 7.	1.Full 4.Minimal 7.
3.3 6.2.5 9.	2.Evapor 5. 8.	2.Heavy 5.Partial 8.
Exterior Walls <b>8 ALUM/VINYL</b>	3.H Pump 6. 9.None	3.Capped 6. 9.None
1.Clapbd 5.T-111 9.Other	Kitchen Style <b>1 Modern</b>	Unfinished % <b>0%</b>
2.wWd Shng 6.BR/STONE 10.	1.Modern 4.Obsolete 7.	Grade & Factor <b>3 Average 110%</b>
3.Compos. 7.NOVELTY 11.	2.Typical 5. 8.	1.E Grade 4.B Grade 7.
4.Asbestos 8.AL/VIN 12.	3.Old Type 6. 9.None	2.D Grade 5.A Grade 8.SC Grade
Roof Surface <b>1 Asphalt Shingles</b>	Bath(s) Style <b>1 Modern Bath(s)</b>	3.C Grade 6.AA Grade 9.Same
1.Asphalt 4.Composit 7.	1.Modern 4.Obsolete 7.	SQFT (Footprint) <b>1408</b>
2.Slate 5.Wood 8.	2.Typical 5. 8.	Condition <b>9 Same As Dwelling</b>
3.Metal 6.Other 9.	3.Old Type 6. 9.None	1.Poor 4.Avg 7.V G
SF Masonry Trim <b>0</b>	# Rooms <b>5</b>	2.Fair 5.Avg+ 8.Exc
OPEN-3-CUSTOM <b>0</b>	# Bedrooms <b>3</b>	3.Avg- 6.Good 9.Same
OPEN-4-CUSTOM <b>0</b>	# Full Baths <b>2</b>	Phys. % Good <b>95%</b>
Year Built <b>2019</b>	# Half Baths <b>0</b>	Funct. % Good <b>100%</b>
Year Remodeled <b>0</b>	# Addn Fixtures <b>0</b>	Functional Code <b>9 None</b>
Foundation <b>1 Concrete</b>	# Fireplaces <b>0</b>	1.Incomp 4.Small 7.Layout
1.Concrete 4.Wood 7.		2.O-Built 5.CDU 8.Other
2.C Block 5.Slab 8.		3.Delap 6.Style 9.None
3.Br/Stone 6.Piers 9.		Econ. % Good <b>100%</b>
Basement <b>4 Full Basement</b>		Economic Code <b>None</b>
1.1/4 Bmt 4.Full Bmt 7.		0.None 3.Services 9.None
2.1/2 Bmt 5.None 8.		1.Location 4.Traffic 8.
3.3/4 Bmt 6. 9.None		2.Encroach 8.Other 9.
Bsmt Gar # Cars <b>0</b>		Entrance Code <b>0</b>
Wet Basement <b>1 Dry Basement</b>		1.Interior 4.Vacant 7.
1.Dry 4. 7.		2.Refusal 5.Estimate 8.
2.Damp 5. 8.	3.Informed 6. 9.	
3.Wet 6. 9.	Information Code <b>0</b>	
	1.Owner 4.Agent 7.	
	2.Relative 5.Estimate 8.	
	3.Tenant 6.Other 9.	

Date Inspected

Additions, Outbuildings & Improvements								
Type	Year	Units	Grade	Cond	Phys.	Funct.	Sound Value	
21 Open Frame	2020	440	3 100	9	95 %	100 %		1.One Story Fram
68 Wood Deck	2020	370	3 100	9	95 %	100 %		2.Two Story Fram
24 Frame Shed	2020	192	3 100	9	70 %	100 %		3.Three Story Fr
					%	%		4.1 & 1/2 Story
					%	%		5.1 & 3/4 Story
					%	%		6.2 & 1/2 Story
					%	%		21.Open Frame Por
					%	%		22.Encl Frame Por
					%	%		23.Frame Garage
					%	%		24.Frame Shed
					%	%		25.Frame Bay Wind
					%	%		26.1SFr Overhang
					%	%		27.Unfin Basement
					%	%		28.Unfinished Att
					%	%		29.Finished Attic

RANDALL, THOMAS SR  
WILKINS, ARLENE E  
76 HAINES CORNER RD  
LIVERMORE FALLS ME 04254

B3052P10

Inspection Witnessed By:

No./Date	Description	Date Insp.
X		

Notes:

Livermore Falls

Property Data			Assessment Record																																																																																																																																																																																																												
Neighborhood <b>16 RURAL</b>			Year	Land	Buildings	Exempt	Total																																																																																																																																																																																																								
Tree Growth Year <b>0</b>			2020	38,000	0	0	38,000																																																																																																																																																																																																								
X Coordinate			2021	38,000	0	0	38,000																																																																																																																																																																																																								
Y Coordinate			2022	40,700	141,800	0	182,500																																																																																																																																																																																																								
Zone/Land Use <b>16 Rural Residntl</b>																																																																																																																																																																																																															
Secondary Zone																																																																																																																																																																																																															
Topography <b>1 Level</b>																																																																																																																																																																																																															
1.Level 4.Below St 7.Steep 2.Rolling 5.Low 8.Rough 3.Above St 6.Swampy 9.																																																																																																																																																																																																															
Utilities																																																																																																																																																																																																															
1.Public 4.Dr Well 7.Cesspool 2.Water 5.Dug Well 8.improve 3.Sewer 6.Septic 9.No util																																																																																																																																																																																																															
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1.Paved 4.Proposed 7.ROW 2.Semi Imp 5.Private 8. 3.Gravel 6.NoStreet 9.																																																																																																																																																																																																															
LAND USE CODES <b>0</b>			<table border="1"> <thead> <tr> <th rowspan="2">Front Foot</th> <th rowspan="2">Type</th> <th colspan="2">Effective</th> <th colspan="2">Influence</th> <th rowspan="2">Influence Codes</th> </tr> <tr> <th>Frontage</th> <th>Depth</th> <th>Factor</th> <th>Code</th> </tr> </thead> <tbody> <tr> <td>11.Regular Lot</td> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td>1.Unimproved</td> </tr> <tr> <td>12.Delta Triangle</td> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td>2.Excess Frtg</td> </tr> <tr> <td>13.Nabla Triangle</td> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td>3.Topography</td> </tr> <tr> <td>14.Rear Land</td> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td>4.Size/Shape</td> </tr> <tr> <td>15.Miscellaneous</td> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td>5.Access</td> </tr> <tr> <td></td> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td>6.Restriction</td> </tr> <tr> <td></td> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td>7.Corner Infl</td> </tr> <tr> <td></td> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td>8.Environment</td> </tr> <tr> <td></td> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td>9.Fract Share</td> </tr> <tr> <td></td> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td><b>Acres</b></td> </tr> <tr> <td></td> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td>30.Rear Land 21+</td> </tr> <tr> <td></td> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td>31.Crop Land</td> </tr> <tr> <td></td> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td>32.Orchard</td> </tr> <tr> <td></td> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td>33.Gravel Pit</td> </tr> <tr> <td></td> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td>34.Pasture</td> </tr> <tr> <td></td> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td>35.Hort -Edible</td> </tr> <tr> <td></td> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td>36.Hort -Ornament</td> </tr> <tr> <td></td> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td>37.Softwood TG</td> </tr> <tr> <td></td> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td>38.Mixedwood TG</td> </tr> <tr> <td></td> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td>39.Hardwood TG</td> </tr> <tr> <td></td> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td>40.Wasteland</td> </tr> <tr> <td></td> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td>41.Utility ROW</td> </tr> <tr> <td></td> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td>42.Mobile Home Si</td> </tr> <tr> <td></td> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td>43.Condo Site</td> </tr> <tr> <td></td> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td>44.Camp Lot</td> </tr> <tr> <td></td> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td>45.Site Improveme</td> </tr> <tr> <td></td> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td>46.Utility</td> </tr> </tbody> </table>					Front Foot	Type	Effective		Influence		Influence Codes	Frontage	Depth	Factor	Code	11.Regular Lot				%		1.Unimproved	12.Delta Triangle				%		2.Excess Frtg	13.Nabla Triangle				%		3.Topography	14.Rear Land				%		4.Size/Shape	15.Miscellaneous				%		5.Access					%		6.Restriction					%		7.Corner Infl					%		8.Environment					%		9.Fract Share					%		<b>Acres</b>					%		30.Rear Land 21+					%		31.Crop Land					%		32.Orchard					%		33.Gravel Pit					%		34.Pasture					%		35.Hort -Edible					%		36.Hort -Ornament					%		37.Softwood TG					%		38.Mixedwood TG					%		39.Hardwood TG					%		40.Wasteland					%		41.Utility ROW					%		42.Mobile Home Si					%		43.Condo Site					%		44.Camp Lot					%		45.Site Improveme					%		46.Utility
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1.Convent 4.Seller 7. 2.FHA/VA 5.Private 8. 3.Assumed 6.Cash 9.Unknown																																																																																																																																																																																																															
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1.Valid 4.Split 7.Changes 2.Related 5.Partial 8.Other 3.Distress 6.Exempt 9.Estate																																																																																																																																																																																																															
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**Livermore Falls**

Map Lot 007-035-A

Account 2207

Location 21 JUG HILL ROAD

Card 1 Of 1 9/30/2022

Building Style <b>2 Ranch</b>	SF Bsmt Living <b>0</b>	Layout <b>1 Typical</b>
1.Conv. 5.Garrison 9.Other	Fin Bsmt Grade <b>0 0</b>	1.Typical 4. 7.
2.Ranch 6.Split 10.	HEARTH'S <b>0</b>	2.Inadeq 5. 8.
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2.C Block 5.Slab 8.		3.Delap 6.Style 9.None
3.Br/Stone 6.Piers 9.		Econ. % Good <b>100%</b>
Basement <b>4 Full Basement</b>		Economic Code <b>None</b>
1.1/4 Bmt 4.Full Bmt 7.		0.None 3.Services 9.None
2.1/2 Bmt 5.None 8.		1.Location 4.Traffic 8.
3.3/4 Bmt 6. 9.None		2.Encroach 8.Other 9.
Bsmt Gar # Cars <b>0</b>		Entrance Code <b>0</b>
Wet Basement <b>1 Dry Basement</b>		1.Interior 4.Vacant 7.
1.Dry 4. 7.		2.Refusal 5.Estimate 8.
2.Damp 5. 8.	3.Informed 6. 9.	
3.Wet 6. 9.	Information Code <b>0</b>	
	1.Owner 4.Agent 7.	
	2.Relative 5.Estimate 8.	
	3.Tenant 6.Other 9.	

Date Inspected

**Additions, Outbuildings & Improvements**

Type	Year	Units	Grade	Cond	Phys.	Funct.	Sound Value
21 Open Frame	2021	288	4 110	8	95 %	100 %	
23 Frame Garage	2021	576	4 110	8	95 %	100 %	
68 Wood Deck	2021	48	4 110	8	95 %	100 %	
68 Wood Deck	2021	48	4 110	8	95 %	100 %	
					%	%	
					%	%	
					%	%	
					%	%	
					%	%	
					%	%	
					%	%	
					%	%	



- 1.One Story Fram
- 2.Two Story Fram
- 3.Three Story Fr
- 4.1 & 1/2 Story
- 5.1 & 3/4 Story
- 6.2 & 1/2 Story
- 21.Open Frame Por
- 22.Encl Frame Por
- 23.Frame Garage
- 24.Frame Shed
- 25.Frame Bay Wind
- 26.1SFr Overhang
- 27.Unfin Basement
- 28.Unfinished Att
- 29.Finished Attic

RANDALL, THOMAS G JR  
 45 BOX MILL RD  
 LIVERMORE FALLS ME 04254

B10176P109

Property Data		
Neighborhood	<b>16 RURAL</b>	
Tree Growth Year	<b>0</b>	
X Coordinate		
Y Coordinate		
Zone/Land Use	<b>16 Rural Residntl</b>	
Secondary Zone		
Topography	<b>1 Level</b>	
1.Level	4.Below St	7.Steep
2.Rolling	5.Low	8.Rough
3.Above St	6.Swampy	9.
Utilities		
1.Public	4.Dr Well	7.Cesspool
2.Water	5.Dug Well	8.improve
3.Sewer	6.Septic	9.No util
Street		
1.Paved	4.Proposed	7.ROW
2.Semi Imp	5.Private	8.
3.Gravel	6.NoStreet	9.
LAND USE CODES	<b>0</b>	
BUILDING USE	<b>0</b>	
Sale Data		
Sale Date	<b>9/09/2019</b>	
Price		
Sale Type	<b>1 Land Only</b>	
1.Land	4.Mobile	7.
2.L & B	5.Other	8.
3.Building	6.COMM	9.
Financing		
1.Convent	4.Seller	7.
2.FHA/VA	5.Private	8.
3.Assumed	6.Cash	9.Unknown
Validity	<b>2 Related Parties</b>	
1.Valid	4.Split	7.Changes
2.Related	5.Partial	8.Other
3.Distress	6.Exempt	9.Estate
Verified		
1.Buyer	4.Agent	7.Family
2.Seller	5.Pub Rec	8.Other
3.Lender	6.MLS	9.

Assessment Record						
Year	Land	Buildings	Exempt	Total		
2020	29,200	0	0	29,200		
2021	32,000	87,500	0	119,500		
2022	29,200	0	0	29,200		
Land Data						
Front Foot	Type	Effective		Influence		Influence Codes
		Frontage	Depth	Factor	Code	
11.Regular Lot				%		1.Unimproved
12.Delta Triangle				%		2.Excess Frtg
13.Nabla Triangle				%		3.Topography
14.Rear Land				%		4.Size/Shape
15.Miscellaneous				%		5.Access
				%		6.Restriction
				%		7.Corner Infl
				%		8.Environment
				%		9.Fract Share
Square Foot		Acres				
Square Feet		Acres				
16.Regular Lot				%		30.Rear Land 21+
17.Secondary Lot				%		31.Crop Land
18.Excess Land				%		32.Orchard
19.Condominium				%		33.Gravel Pit
20.Miscellaneous				%		34.Pasture
				%		35.Hort -Edible
				%		36.Hort -Ornament
				%		37.Softwood TG
				%		38.Mixedwood TG
				%		39.Hardwood TG
				%		40.Wasteland
				%		41.Utility ROW
				%		42.Mobile Home Si
				%		43.Condo Site
				%		44.Camp Lot
				%		45.Site Improveme
				%		46.Utility
				%		
		<b>Total Acreage</b>	<b>30.56</b>			

Inspection Witnessed By:

X	Date
No./Date	Date Insp.
Description	

Notes:

Livermore Falls

**Livermore Falls**

Map Lot 007-035-B

Account 2208

Location JUG HILL ROAD

Card 1 Of 1 9/30/2022

Building Style			SF Bsmt Living			Layout												
1.Conv.	5.Garrison	9.Other	Fin Bsmt Grade			1.Typical	4.	7.										
2.Ranch	6.Split	10.	HEARTH			2.Inadeq	5.	8.										
3.R Ranch	7.Contemp	11.	HEAT Type <b>100%</b>			3.Horrid	6.	9.										
4.Cape	8.Log	12.	1.HWBB	5.FWA	9.No Heat	Attic												
Dwelling Units			2.HWCI	6.GravWA	10.	1.1/4 Fin	4.Full Fin	7.										
Other Units			3.H Pump	7.Electric	11.	2.1/2 Fin	5.F/Stair	8.										
Stories			4.Steam	8.F/Wall	12.	3.3/4 Fin	6.	9.None										
1.1	4.1.5	7.	Cool Type <b>100%</b>			Insulation												
2.2	5.1.75	8.	1.Refrig	4.W&C Air	7.	1.Full	4.Minimal	7.										
3.3	6.2.5	9.	2.Evapor	5.	8.	2.Heavy	5.Partial	8.										
Exterior Walls			3.H Pump	6.	9.None	3.Capped	6.	9.None										
1.Clapbd	5.T-111	9.Other	Kitchen Style			Unfinished %												
2.wWd Shng	6.BR/STONE	10.	1.Modern	4.Obsolete	7.	Grade & Factor												
3.Compos.	7.NOVELTY	11.	2.Typical	5.	8.	1.E Grade	4.B Grade	7.										
4.Asbestos	8.AL/VIN	12.	3.Old Type	6.	9.None	2.D Grade	5.A Grade	8.SC Grade										
Roof Surface			Bath(s) Style			3.C Grade	6.AA Grade	9.Same										
1.Asphalt	4.Composit	7.	1.Modern	4.Obsolete	7.	SQFT (Footprint)												
2.Slate	5.Wood	8.	2.Typical	5.	8.	Condition												
3.Metal	6.Other	9.	3.Old Type	6.	9.None	1.Poor	4.Avg	7.V G										
SF Masonry Trim			# Rooms			2.Fair	5.Avg+	8.Exc										
OPEN-3-CUSTOM			# Bedrooms			3.Avg-	6.Good	9.Same										
OPEN-4-CUSTOM			# Full Baths			Phys. % Good												
Year Built			# Half Baths			Funct. % Good												
Year Remodeled			# Addn Fixtures			Functional Code												
Foundation			# Fireplaces			1.Incomp	4.Small	7.Layout										
1.Concrete	4.Wood	7.							2.O-Built	5.CDU	8.Other							
2.C Block	5.Slab	8.							Econ. % Good			3.Delap	6.Style	9.None				
3.Br/Stone	6.Piers	9.							Economic Code			Entrance Code <b>0</b>						
Basement									0.None			3.Services	9.None	1.Interior		4.Vacant	7.	
1.1/4 Bmt	4.Full Bmt	7.							1.Location			4.Traffic	8.	2.Refusal		5.Estimate	8.	
2.1/2 Bmt	5.None	8.							2.Encroach			8.Other	9.	3.Informed		6.	9.	
3.3/4 Bmt	6.	9.None							Information Code <b>0</b>			1.Owner			4.Agent	7.		
Bsmt Gar # Cars									2.Relative			5.Estimate	8.	2.Relative			5.Estimate	8.
Wet Basement									3.Tenant			6.Other	9.	3.Tenant			6.Other	9.
1.Dry	4.	7.							Date Inspected									
2.Damp	5.	8.	<b>Additions, Outbuildings &amp; Improvements</b>															
3.Wet	6.	9.	Type	Year	Units	Grade	Cond	Phys.	Funct.	Sound Value	1.One Story Fram							
											2.Two Story Fram							
											3.Three Story Fr							
											4.1 & 1/2 Story							
											5.1 & 3/4 Story							
											6.2 & 1/2 Story							
											21.Open Frame Por							
											22.Encl Frame Por							
											23.Frame Garage							
											24.Frame Shed							
											25.Frame Bay Wind							
											26.1SFr Overhang							
											27.Unfin Basement							
											28.Unfinished Att							
											29.Finished Attic							



HEARTWOOD PROPERTIES LLC  
100 UPPER NARROWS LANE  
WINTHROP ME 04364

B10265P194 B10597P273

Previous Owner  
TWITCHELL, GARD  
121 CONANT ROAD

TURNER ME 04282  
Sale Date: 12/28/2020

Inspection Witnessed By:

X \_\_\_\_\_ Date \_\_\_\_\_

No./Date	Description	Date Insp.

Notes:

**Livermore Falls**

Property Data			Assessment Record						
Neighborhood <b>1 IN-TOWN RESDNTL</b>			Year	Land	Buildings	Exempt	Total		
Tree Growth Year <b>0</b>			2020	16,200	0	0	16,200		
X Coordinate			2021	16,200	0	0	16,200		
Y Coordinate			2022	16,200	0	0	16,200		
Zone/Land Use <b>16 Rural Residntl</b>									
Secondary Zone									
Topography									
1.Level 4.Below St 7.Steep 2.Rolling 5.Low 8.Rough 3.Above St 6.Swampy 9.									
Utilities									
1.Public 4.Dr Well 7.Cesspool 2.Water 5.Dug Well 8.improve 3.Sewer 6.Septic 9.No util									
Street									
1.Paved 4.Proposed 7.ROW 2.Semi Imp 5.Private 8. 3.Gravel 6.NoStreet 9.									
LAND USE CODES <b>0</b>			<b>Land Data</b>						
BUILDING USE <b>0</b>									
<b>Sale Data</b>			<b>Front Foot</b>	<b>Type</b>	<b>Effective</b>		<b>Influence</b>		<b>Influence Codes</b>
Sale Date <b>12/28/2020</b>					Frontage	Depth	Factor	Code	
Price <b>31,000</b>			11.Regular Lot					1.Unimproved	
Sale Type <b>1 Land Only</b>			12.Delta Triangle					2.Excess Frtg	
1.Land 4.Mobile 7. 2.L & B 5.Other 8. 3.Building 6.COMM 9.			13.Nabla Triangle					3.Topography	
Financing <b>1 Conventional</b>			14.Rear Land					4.Size/Shape	
1.Convent 4.Seller 7. 2.FHA/VA 5.Private 8. 3.Assumed 6.Cash 9.Unknown			15.Miscellaneous					5.Access	
Validity <b>1 Arms Length Sale</b>			<b>Square Foot</b>		<b>Square Feet</b>		<b>Acres</b>		6.Restriction
1.Valid 4.Split 7.Changes 2.Related 5.Partial 8.Other 3.Distress 6.Exempt 9.Estate			16.Regular Lot					7.Corner Infl	
Verified <b>1 Buyer</b>			17.Secondary Lot					8.Environment	
1.Buyer 4.Agent 7.Family 2.Seller 5.Pub Rec 8.Other 3.Lender 6.MLS 9.			18.Excess Land					9.Fract Share	
			19.Condominium					30.Rear Land 21+	
			20.Miscellaneous					31.Crop Land	
			<b>Fract. Acre</b>		<b>Acres/Sites</b>		<b>Acres</b>		32.Orchard
			21.Homesite (Frac	22	1.00	80	%	3	33.Gravel Pit
			22.Baselot (Fract	28	6.50	100	%	0	34.Pasture
			23.Misc (Fract)						35.Hort -Edible
			<b>Acres</b>						36.Hort -Ornament
			24.Homesite						37.Softwood TG
			25.Baselot						38.Mixedwood TG
			26.Frontage 1						39.Hardwood TG
			27.Frontage 2						40.Wasteland
			28.Rear Land 1-10						41.Utility ROW
			29.Rear Land 11-2						42.Mobile Home Si
			<b>Total Acreage</b>		<b>7.50</b>				43.Condo Site
									44.Camp Lot
									45.Site Improve
									46.Utility

**Livermore Falls**

Map Lot 003-012-B

Account 2209

Location PARK STREET

Card 1 Of 1 9/30/2022

Building Style	SF Bsmt Living	Layout
1.Conv. 5.Garrison 9.Other	Fin Bsmt Grade	1.Typical 4. 7.
2.Ranch 6.Split 10.	HEARTH5	2.Inadeq 5. 8.
3.R Ranch 7.Contemp 11.	Heat Type <b>100%</b>	3.Horrid 6. 9.
4.Cape 8.Log 12.	1.HWBB 5.FWA 9.No Heat	Attic
Dwelling Units	2.HWCI 6.GravWA 10.	1.1/4 Fin 4.Full Fin 7.
Other Units	3.H Pump 7.Electric 11.	2.1/2 Fin 5.F/Stair 8.
Stories	4.Steam 8.F/Wall 12.	3.3/4 Fin 6. 9.None
1.1 4.1.5 7.	Cool Type <b>100%</b>	Insulation
2.2 5.1.75 8.	1.Refrig 4.W&C Air 7.	1.Full 4.Minimal 7.
3.3 6.2.5 9.	2.Evapor 5. 8.	2.Heavy 5.Partial 8.
Exterior Walls	3.H Pump 6. 9.None	3.Capped 6. 9.None
1.Clapbd 5.T-111 9.Other	Kitchen Style	Unfinished %
2.wWd Shng 6.BR/STONE 10.	1.Modern 4.Obsolete 7.	Grade & Factor
3.Compos. 7.NOVELTY 11.	2.Typical 5. 8.	1.E Grade 4.B Grade 7.
4.Asbestos 8.AL/VIN 12.	3.Old Type 6. 9.None	2.D Grade 5.A Grade 8.SC Grade
Roof Surface	Bath(s) Style	3.C Grade 6.AA Grade 9.Same
1.Asphalt 4.Composit 7.	1.Modern 4.Obsolete 7.	SQFT (Footprint)
2.Slate 5.Wood 8.	2.Typical 5. 8.	Condition
3.Metal 6.Other 9.	3.Old Type 6. 9.None	1.Poor 4.Avg 7.V G
SF Masonry Trim	# Rooms	2.Fair 5.Avg+ 8.Exc
OPEN-3-CUSTOM	# Bedrooms	3.Avg- 6.Good 9.Same
OPEN-4-CUSTOM	# Full Baths	Phys. % Good
Year Built	# Half Baths	Funct. % Good
Year Remodeled	# Addn Fixtures	Functional Code
Foundation	# Fireplaces	1.Incomp 4.Small 7.Layout
1.Concrete 4.Wood 7.		2.O-Built 5.CDU 8.Other
2.C Block 5.Slab 8.		3.Delap 6.Style 9.None
3.Br/Stone 6.Piers 9.		Econ. % Good
Basement		Economic Code
1.1/4 Bmt 4.Full Bmt 7.		0.None 3.Services 9.None
2.1/2 Bmt 5.None 8.		1.Location 4.Traffic 8.
3.3/4 Bmt 6. 9.None		2.Encroach 8.Other 9.
Bsmt Gar # Cars		Entrance Code <b>0</b>
Wet Basement		1.Interior 4.Vacant 7.
1.Dry 4. 7.		2.Refusal 5.Estimate 8.
2.Damp 5. 8.	3.Informed 6. 9.	
3.Wet 6. 9.	Information Code <b>0</b>	
	1.Owner 4.Agent 7.	
	2.Relative 5.Estimate 8.	
	3.Tenant 6.Other 9.	

Date Inspected

Additions, Outbuildings & Improvements								
Type	Year	Units	Grade	Cond	Phys.	Funct.	Sound Value	
					%	%		1.One Story Fram
					%	%		2.Two Story Fram
					%	%		3.Three Story Fr
					%	%		4.1 & 1/2 Story
					%	%		5.1 & 3/4 Story
					%	%		6.2 & 1/2 Story
					%	%		21.Open Frame Por
					%	%		22.Encl Frame Por
					%	%		23.Frame Garage
					%	%		24.Frame Shed
					%	%		25.Frame Bay Wind
					%	%		26.1SFr Overhang
					%	%		27.Unfin Basement
					%	%		28.Unfinished Att
					%	%		29.Finished Attic

DDR-LLC  
C/O DAVID RECORD  
CLINTON ME 04927

B10160P160

Property Data			Assessment Record						
Neighborhood <b>16 RURAL</b>			Year	Land	Buildings	Exempt	Total		
Tree Growth Year <b>0</b>			2020	4,400	0	0	4,400		
X Coordinate			2021	4,400	0	0	4,400		
Y Coordinate			2022	4,000	0	0	4,000		
Zone/Land Use <b>16 Rural Residntl</b>									
Secondary Zone									
Topography <b>2 Rolling</b>									
1.Level 4.Below St 7.Steep 2.Rolling 5.Low 8.Rough 3.Above St 6.Swampy 9.									
Utilities									
1.Public 4.Dr Well 7.Cesspool 2.Water 5.Dug Well 8.improve 3.Sewer 6.Septic 9.No util									
Street									
1.Paved 4.Proposed 7.ROW 2.Semi Imp 5.Private 8. 3.Gravel 6.NoStreet 9.									
LAND USE CODES <b>0</b>			<b>Land Data</b>						
BUILDING USE <b>0</b>									
<b>Sale Data</b>			<b>Front Foot</b>	<b>Type</b>	<b>Effective</b>		<b>Influence</b>		<b>Influence Codes</b>
Sale Date <b>8/22/2019</b>			11.Regular Lot		<b>Frontage</b>	<b>Depth</b>	<b>Factor</b>	<b>Code</b>	
Price <b>10,000</b>			12.Delta Triangle				%		1.Unimproved
Sale Type <b>1 Land Only</b>			13.Nabla Triangle				%		2.Excess Frtg
1.Land 4.Mobile 7.			14.Rear Land				%		3.Topography
2.L & B 5.Other 8.			15.Miscellaneous				%		4.Size/Shape
3.Building 6.COMM 9.							%		5.Access
Financing <b>6 Cash Sale</b>							%		6.Restriction
1.Convent 4.Seller 7.			<b>Square Foot</b>		<b>Square Feet</b>				7.Corner Infl
2.FHA/VA 5.Private 8.			16.Regular Lot				%		8.Environment
3.Assumed 6.Cash 9.Unknown			17.Secondary Lot				%		9.Fract Share
Validity <b>8 Other Non Valid</b>			18.Excess Land				%		<b>Acres</b>
1.Valid 4.Split 7.Changes			19.Condominium				%		30.Rear Land 21+
2.Related 5.Partial 8.Other			20.Miscellaneous				%		31.Crop Land
3.Distress 6.Exempt 9.Estate							%		32.Orchard
Verified <b>1 Buyer</b>			<b>Fract. Acre</b>		<b>Acres/Sites</b>				33.Gravel Pit
1.Buyer 4.Agent 7.Family			21.Homesite (Fract)	49		11.71	100 %	0	34.Pasture
2.Seller 5.Pub Rec 8.Other			22.Baselot (Fract)				%		35.Hort -Edible
3.Lender 6.MLS 9.			23.Misc (Fract)				%		36.Hort -Ornament
			<b>Acres</b>				%		37.Softwood TG
			24.Homesite				%		38.Mixedwood TG
			25.Baselot				%		39.Hardwood TG
			26.Frontage 1				%		40.Wasteland
			27.Frontage 2				%		41.Utility ROW
			28.Rear Land 1-10				%		42.Mobile Home Si
			29.Rear Land 11-2				%		43.Condo Site
			<b>Total Acreage</b>		<b>11.71</b>				
							44.Camp Lot		
							45.Site Improve		
							46.Utility		

Inspection Witnessed By:

X	Date	Date Insp.
No./Date	Description	Date Insp.

Notes:

**Livermore Falls**

Map Lot 011-031-A

Account 2210

Location RECORD ROAD

Card 1 Of 1 9/30/2022

Building Style	SF Bsmt Living	Layout
1.Conv. 5.Garrison 9.Other	Fin Bsmt Grade	1.Typical 4. 7.
2.Ranch 6.Split 10.	HEARTH5	2.Inadeq 5. 8.
3.R Ranch 7.Contemp 11.	Heat Type <b>100%</b>	3.Horrid 6. 9.
4.Cape 8.Log 12.	1.HWBB 5.FWA 9.No Heat	Attic
Dwelling Units	2.HWCI 6.GravWA 10.	1.1/4 Fin 4.Full Fin 7.
Other Units	3.H Pump 7.Electric 11.	2.1/2 Fin 5.F/Stair 8.
Stories	4.Steam 8.F/Wall 12.	3.3/4 Fin 6. 9.None
1.1 4.1.5 7.	Cool Type <b>100%</b>	Insulation
2.2 5.1.75 8.	1.Refrig 4.W&C Air 7.	1.Full 4.Minimal 7.
3.3 6.2.5 9.	2.Evapor 5. 8.	2.Heavy 5.Partial 8.
Exterior Walls	3.H Pump 6. 9.None	3.Capped 6. 9.None
1.Clapbd 5.T-111 9.Other	Kitchen Style	Unfinished %
2.wWd Shng 6.BR/STONE 10.	1.Modern 4.Obsolete 7.	Grade & Factor
3.Compos. 7.NOVELTY 11.	2.Typical 5. 8.	1.E Grade 4.B Grade 7.
4.Asbestos 8.AL/VIN 12.	3.Old Type 6. 9.None	2.D Grade 5.A Grade 8.SC Grade
Roof Surface	Bath(s) Style	3.C Grade 6.AA Grade 9.Same
1.Asphalt 4.Composit 7.	1.Modern 4.Obsolete 7.	SQFT (Footprint)
2.Slate 5.Wood 8.	2.Typical 5. 8.	Condition
3.Metal 6.Other 9.	3.Old Type 6. 9.None	1.Poor 4.Avg 7.V G
SF Masonry Trim	# Rooms	2.Fair 5.Avg+ 8.Exc
OPEN-3-CUSTOM	# Bedrooms	3.Avg- 6.Good 9.Same
OPEN-4-CUSTOM	# Full Baths	Phys. % Good
Year Built	# Half Baths	Funct. % Good
Year Remodeled	# Addn Fixtures	Functional Code
Foundation	# Fireplaces	1.Incomp 4.Small 7.Layout
1.Concrete 4.Wood 7.		2.O-Built 5.CDU 8.Other
2.C Block 5.Slab 8.		3.Delap 6.Style 9.None
3.Br/Stone 6.Piers 9.		Econ. % Good
Basement		Economic Code
1.1/4 Bmt 4.Full Bmt 7.		0.None 3.Services 9.None
2.1/2 Bmt 5.None 8.		1.Location 4.Traffic 8.
3.3/4 Bmt 6. 9.None		2.Encroach 8.Other 9.
Bsmt Gar # Cars		Entrance Code <b>0</b>
Wet Basement		1.Interior 4.Vacant 7.
1.Dry 4. 7.		2.Refusal 5.Estimate 8.
2.Damp 5. 8.	3.Informed 6. 9.	
3.Wet 6. 9.	Information Code <b>0</b>	
	1.Owner 4.Agent 7.	
	2.Relative 5.Estimate 8.	
	3.Tenant 6.Other 9.	

Date Inspected

**Additions, Outbuildings & Improvements**

Type	Year	Units	Grade	Cond	Phys.	Funct.	Sound Value
					%	%	1.One Story Fram
					%	%	2.Two Story Fram
					%	%	3.Three Story Fr
					%	%	4.1 & 1/2 Story
					%	%	5.1 & 3/4 Story
					%	%	6.2 & 1/2 Story
					%	%	21.Open Frame Por
					%	%	22.Encl Frame Por
					%	%	23.Frame Garage
					%	%	24.Frame Shed
					%	%	25.Frame Bay Wind
					%	%	26.1SFr Overhang
					%	%	27.Unfin Basement
					%	%	28.Unfinished Att
					%	%	29.Finished Attic

WALKER, KAYLYN M  
193 MOOSEHILL RD  
LIVERMORE FALLS ME 04254

			Property Data			Assessment Record						
			Neighborhood	16 RURAL		Year	Land	Buildings	Exempt	Total		
			Tree Growth Year	0		2021	0	23,200	23,200	0		
			X Coordinate			2022	0	23,200	23,200	0		
			Y Coordinate									
			Zone/Land Use	16 Rural Residntl								
			Secondary Zone									
			Topography									
			1.Level	4.Below St	7.Steep							
			2.Rolling	5.Low	8.Rough							
			3.Above St	6.Swampy	9.							
			Utilities									
			1.Public	4.Dr Well	7.Cesspool							
			2.Water	5.Dug Well	8.improve							
			3.Sewer	6.Septic	9.No util							
			Street									
			1.Paved	4.Proposed	7.ROW							
			2.Semi Imp	5.Private	8.							
			3.Gravel	6.NoStreet	9.							
			LAND USE CODES	0								
			BUILDING USE	0								
			Sale Data									
			Sale Date									
			Price									
			Sale Type									
			1.Land	4.Mobile	7.							
			2.L & B	5.Other	8.							
			3.Building	6.COMM	9.							
			Financing									
			1.Convent	4.Seller	7.							
			2.FHA/VA	5.Private	8.							
			3.Assumed	6.Cash	9.Unknown							
			Validity									
			1.Valid	4.Split	7.Changes							
			2.Related	5.Partial	8.Other							
			3.Distress	6.Exempt	9.Estate							
			Verified									
			1.Buyer	4.Agent	7.Family							
			2.Seller	5.Pub Rec	8.Other							
			3.Lender	6.MLS	9.							
						Land Data						
						Front Foot	Type	Effective		Influence		Influence Codes
								Frontage	Depth	Factor	Code	
						11.Regular Lot				%		1.Unimproved
						12.Delta Triangle				%		2.Excess Frtg
						13.Nabla Triangle				%		3.Topography
						14.Rear Land				%		4.Size/Shape
						15.Miscellaneous				%		5.Access
										%		6.Restriction
										%		7.Corner Infl
										%		8.Environment
										%		9.Fract Share
						Square Foot		Square Feet				Acres
						16.Regular Lot				%		30.Rear Land 21+
						17.Secondary Lot				%		31.Crop Land
						18.Excess Land				%		32.Orchard
						19.Condominium				%		33.Gravel Pit
						20.Miscellaneous				%		34.Pasture
										%		35.Hort -Edible
										%		36.Hort -Ornament
										%		37.Softwood TG
										%		38.Mixedwood TG
										%		39.Hardwood TG
										%		40.Wasteland
										%		41.Utility ROW
										%		42.Mobile Home Si
										%		43.Condo Site
										%		44.Camp Lot
										%		45.Site Improve
										%		46.Utility
						Total Acreage		0.00				

Inspection Witnessed By:

X	Date	Description	Date Insp.

Notes:


### Livermore Falls

Map Lot 022-009-ON

Account 2211

Location 173 MOOSE HILL ROAD

Card 1 Of 1 9/30/2022

Building Style	SF Bsmt Living						Layout		
1.Conv. 5.Garrison 9.Other	Fin Bsmt Grade						1.Typical	4.	7.
2.Ranch 6.Split 10.	HEARTH5						2.Inadeq	5.	8.
3.R Ranch 7.Contemp 11.	Heat Type <b>100%</b>						3.Horrid	6.	9.
4.Cape 8.Log 12.	1.HWBB 5.FWA 9.No Heat			2.HWCI 6.GravWA 10.			Attic		
Dwelling Units	3.H Pump 7.Electric 11.			4.Steam 8.F/Wall 12.			1.1/4 Fin	4.Full Fin	7.
Other Units	Cool Type <b>100%</b>						2.1/2 Fin	5.F/Stair	8.
Stories	1.1 4.1.5 7.			1.Refrig 4.W&C Air 7.			3.3/4 Fin	6.	9.None
2.2 5.1.75 8.	2.Evapor 5. 8.			3.H Pump 6. 9.None			Insulation		
3.3 6.2.5 9.	Kitchen Style						1.Full	4.Minimal	7.
Exterior Walls	1.Clapbd 5.T-111 9.Other			1.Modern 4.Obsolete 7.			2.Heavy	5.Partial	8.
2.wWd Shng 6.BR/STONE 10.	2Typical 5. 8.			3.Old Type 6. 9.None			3.Capped	6.	9.None
3.Compos. 7.NOVELTY 11.	Bath(s) Style						Unfinished %		
4.Asbestos 8.AL/VIN 12.	1.Modern 4.Obsolete 7.			2Typical 5. 8.			Grade & Factor		
Roof Surface	3.Old Type 6. 9.None			1.Modern 4.Obsolete 7.			1.E Grade	4.B Grade	7.
1.Asphalt 4.Composit 7.	2Typical 5. 8.			3.Old Type 6. 9.None			2.D Grade	5.A Grade	8.SC Grade
2.Slate 5.Wood 8.	SQFT (Footprint)						3.C Grade	6.AA Grade	9.Same
3.Metal 6.Other 9.	# Rooms						Condition		
SF Masonry Trim	# Bedrooms						1.Poor	4.Avg	7.V G
OPEN-3-CUSTOM	# Full Baths						2.Fair	5.Avg+	8.Exc
OPEN-4-CUSTOM	# Half Baths						3.Avg-	6.Good	9.Same
Year Built	# Addn Fixtures						Phys. % Good		
Year Remodeled	# Fireplaces						Funct. % Good		
Foundation							Functional Code		
1.Concrete 4.Wood 7.							1.Incomp 4.Small 7.Layout		
2.C Block 5.Slab 8.							2.O-Built 5.CDU 8.Other		
3.Br/Stone 6.Piers 9.							3.Delap 6.Style 9.None		
Basement	Econ. % Good						Economic Code		
1.1/4 Bmt 4.Full Bmt 7.	0.None 3.Services 9.None						1.Location 4.Traffic 8.		
2.1/2 Bmt 5.None 8.	1.Location 4.Traffic 8.						2.Encroach 8.Other 9.		
3.3/4 Bmt 6. 9.None	2.Encroach 8.Other 9.						Entrance Code <b>0</b>		
Bsmt Gar # Cars	1.Interior 4.Vacant 7.						1.Owner 4.Agent 7.		
Wet Basement	2.Refusal 5.Estimate 8.						2.Relative 5.Estimate 8.		
1.Dry 4. 7.	3.Informed 6. 9.						3.Tenant 6.Other 9.		
2.Damp 5. 8.	Information Code <b>0</b>								
3.Wet 6. 9.	1.Owner 4.Agent 7.								
	2.Relative 5.Estimate 8.								
	3.Tenant 6.Other 9.								

Date Inspected

#### Additions, Outbuildings & Improvements

Type	Year	Units	Grade	Cond	Phys.	Funct.	Sound Value	
998 14Mobile Home	1991	14x64	3 100	4	80 %	100 %		1.One Story Fram
21 Open Frame	2021	48	3 100	4	80 %	100 %		2.Two Story Fram
24 Frame Shed	2021	64	3 100	4	80 %	100 %		3.Three Story Fr
					%	%		4.1 & 1/2 Story
					%	%		5.1 & 3/4 Story
					%	%		6.2 & 1/2 Story
					%	%		21.Open Frame Por
					%	%		22.Encl Frame Por
					%	%		23.Frame Garage
					%	%		24.Frame Shed
					%	%		25.Frame Bay Wind
					%	%		26.1SFr Overhang
					%	%		27.Unfin Basement
					%	%		28.Unfinished Att
					%	%		29.Finished Attic



EMERSON, NICHOLAS  
162 FAYETTE ROAD LOT 1  
LIVERMORE FALLS ME 04254

			Property Data			Assessment Record						
			Neighborhood	1 IN-TOWN RESDNTL		Year	Land	Buildings	Exempt	Total		
			Tree Growth Year	0		2021	0	29,300	0	29,300		
			X Coordinate			2022	0	29,300	0	29,300		
			Y Coordinate									
			Zone/Land Use									
			Secondary Zone									
			Topography									
			1.Level	4.Below St	7.Steep							
			2.Rolling	5.Low	8.Rough							
			3.Above St	6.Swampy	9.							
			Utilities									
			1.Public	4.Dr Well	7.Cesspool							
			2.Water	5.Dug Well	8.improve							
			3.Sewer	6.Septic	9.No util							
			Street									
			1.Paved	4.Proposed	7.ROW							
			2.Semi Imp	5.Private	8.							
			3.Gravel	6.NoStreet	9.							
			LAND USE CODES	0								
			BUILDING USE	0								
			Sale Data									
			Sale Date									
			Price									
			Sale Type									
			1.Land	4.Mobile	7.							
			2.L & B	5.Other	8.							
			3.Building	6.COMM	9.							
			Financing									
			1.Convent	4.Seller	7.							
			2.FHA/VA	5.Private	8.							
			3.Assumed	6.Cash	9.Unknown							
			Validity									
			1.Valid	4.Split	7.Changes							
			2.Related	5.Partial	8.Other							
			3.Distress	6.Exempt	9.Estate							
			Verified									
			1.Buyer	4.Agent	7.Family							
			2.Seller	5.Pub Rec	8.Other							
			3.Lender	6.MLS	9.							
						Land Data						
						Front Foot	Type	Effective		Influence		Influence Codes
								Frontage	Depth	Factor	Code	
						11.Regular Lot				%		1.Unimproved
						12.Delta Triangle				%		2.Excess Frtg
						13.Nabla Triangle				%		3.Topography
						14.Rear Land				%		4.Size/Shape
						15.Miscellaneous				%		5.Access
										%		6.Restriction
										%		7.Corner Infl
										%		8.Environment
										%		9.Fract Share
						Square Foot		Square Feet				Acres
						16.Regular Lot				%		30.Rear Land 21+
						17.Secondary Lot				%		31.Crop Land
						18.Excess Land				%		32.Orchard
						19.Condominium				%		33.Gravel Pit
						20.Miscellaneous				%		34.Pasture
										%		35.Hort -Edible
										%		36.Hort -Ornament
										%		37.Softwood TG
										%		38.Mixedwood TG
										%		39.Hardwood TG
										%		40.Wasteland
										%		41.Utility ROW
										%		42.Mobile Home Si
										%		43.Condo Site
										%		44.Camp Lot
										%		45.Site Improve
										%		46.Utility
						Total Acreage		0.00				

Inspection Witnessed By:

X	Date	Description	Date Insp.

Notes:

**Livermore Falls**

Map Lot 017-012-001-ON

Account 2212

Location 162 FAYETTE RD LOT 1

Card 1 Of 1 9/30/2022

Building Style	SF Bsmt Living	Layout
1.Conv. 5.Garrison 9.Other	Fin Bsmt Grade	1.Typical 4. 7.
2.Ranch 6.Split 10.	HEARTH5	2.Inadeq 5. 8.
3.R Ranch 7.Contemp 11.	Heat Type <b>100%</b>	3.Horrid 6. 9.
4.Cape 8.Log 12.	1.HWBB 5.FWA 9.No Heat	Attic
Dwelling Units	2.HWCI 6.GravWA 10.	1.1/4 Fin 4.Full Fin 7.
Other Units	3.H Pump 7.Electric 11.	2.1/2 Fin 5.F/Stair 8.
Stories	4.Steam 8.F/Wall 12.	3.3/4 Fin 6. 9.None
1.1 4.1.5 7.	Cool Type <b>100%</b>	Insulation
2.2 5.1.75 8.	1.Refrig 4.W&C Air 7.	1.Full 4.Minimal 7.
3.3 6.2.5 9.	2.Evapor 5. 8.	2.Heavy 5.Partial 8.
Exterior Walls	3.H Pump 6. 9.None	3.Capped 6. 9.None
1.Clapbd 5.T-111 9.Other	Kitchen Style	Unfinished %
2.wWd Shng 6.BR/STONE 10.	1.Modern 4.Obsolete 7.	Grade & Factor
3.Compos. 7.NOVELTY 11.	2.Typical 5. 8.	1.E Grade 4.B Grade 7.
4.Asbestos 8.AL/VIN 12.	3.Old Type 6. 9.None	2.D Grade 5.A Grade 8.SC Grade
Roof Surface	Bath(s) Style	3.C Grade 6.AA Grade 9.Same
1.Asphalt 4.Composit 7.	1.Modern 4.Obsolete 7.	SQFT (Footprint)
2.Slate 5.Wood 8.	2.Typical 5. 8.	Condition
3.Metal 6.Other 9.	3.Old Type 6. 9.None	1.Poor 4.Avg 7.V G
SF Masonry Trim	# Rooms	2.Fair 5.Avg+ 8.Exc
OPEN-3-CUSTOM	# Bedrooms	3.Avg- 6.Good 9.Same
OPEN-4-CUSTOM	# Full Baths	Phys. % Good
Year Built	# Half Baths	Funct. % Good
Year Remodeled	# Addn Fixtures	Functional Code
Foundation	# Fireplaces	1.Incomp 4.Small 7.Layout
1.Concrete 4.Wood 7.		2.O-Built 5.CDU 8.Other
2.C Block 5.Slab 8.		3.Delap 6.Style 9.None
3.Br/Stone 6.Piers 9.		Econ. % Good
Basement		Economic Code
1.1/4 Bmt 4.Full Bmt 7.		0.None 3.Services 9.None
2.1/2 Bmt 5.None 8.		1.Location 4.Traffic 8.
3.3/4 Bmt 6. 9.None		2.Encroach 8.Other 9.
Bsmt Gar # Cars		Entrance Code <b>0</b>
Wet Basement		1.Interior 4.Vacant 7.
1.Dry 4. 7.		2.Refusal 5.Estimate 8.
2.Damp 5. 8.	3.Informed 6. 9.	
3.Wet 6. 9.	Information Code <b>0</b>	
	1.Owner 4.Agent 7.	
	2.Relative 5.Estimate 8.	
	3.Tenant 6.Other 9.	

Date Inspected

**Additions, Outbuildings & Improvements**

Type	Year	Units	Grade	Cond	Phys.	Funct.	Sound Value	
998 14Mobile Home	2020	14x66	4 100	8	90 %	100 %		1.One Story Fram
68 Wood Deck	2020	72	4 100	8	90 %	100 %		2.Two Story Fram
					%	%		3.Three Story Fr
					%	%		4.1 & 1/2 Story
					%	%		5.1 & 3/4 Story
					%	%		6.2 & 1/2 Story
					%	%		21.Open Frame Por
					%	%		22.Encl Frame Por
					%	%		23.Frame Garage
					%	%		24.Frame Shed
					%	%		25.Frame Bay Wind
					%	%		26.1SFr Overhang
					%	%		27.Unfin Basement
					%	%		28.Unfinished Att
					%	%		29.Finished Attic





**Livermore Falls**

Map Lot 011-005-E

Account 2213

Location

Card 1 Of 1 9/30/2022

Building Style	SF Bsmt Living	Layout
1.Conv. 5.Garrison 9.Other	Fin Bsmt Grade	1.Typical 4. 7.
2.Ranch 6.Split 10.	HEARTH5	2.Inadeq 5. 8.
3.R Ranch 7.Contemp 11.	Heat Type <b>100%</b>	3.Horrid 6. 9.
4.Cape 8.Log 12.	1.HWBB 5.FWA 9.No Heat	Attic
Dwelling Units	2.HWCI 6.GravWA 10.	1.1/4 Fin 4.Full Fin 7.
Other Units	3.H Pump 7.Electric 11.	2.1/2 Fin 5.F/Stair 8.
Stories	4.Steam 8.F/Wall 12.	3.3/4 Fin 6. 9.None
1.1 4.1.5 7.	Cool Type <b>100%</b>	Insulation
2.2 5.1.75 8.	1.Refrig 4.W&C Air 7.	1.Full 4.Minimal 7.
3.3 6.2.5 9.	2.Evapor 5. 8.	2.Heavy 5.Partial 8.
Exterior Walls	3.H Pump 6. 9.None	3.Capped 6. 9.None
1.Clapbd 5.T-111 9.Other	Kitchen Style	Unfinished %
2.wWd Shng 6.BR/STONE 10.	1.Modern 4.Obsolete 7.	Grade & Factor
3.Compos. 7.NOVELTY 11.	2.Typical 5. 8.	1.E Grade 4.B Grade 7.
4.Asbestos 8.AL/VIN 12.	3.Old Type 6. 9.None	2.D Grade 5.A Grade 8.SC Grade
Roof Surface	Bath(s) Style	3.C Grade 6.AA Grade 9.Same
1.Asphalt 4.Composit 7.	1.Modern 4.Obsolete 7.	SQFT (Footprint)
2.Slate 5.Wood 8.	2.Typical 5. 8.	Condition
3.Metal 6.Other 9.	3.Old Type 6. 9.None	1.Poor 4.Avg 7.V G
SF Masonry Trim	# Rooms	2.Fair 5.Avg+ 8.Exc
OPEN-3-CUSTOM	# Bedrooms	3.Avg- 6.Good 9.Same
OPEN-4-CUSTOM	# Full Baths	Phys. % Good
Year Built	# Half Baths	Funct. % Good
Year Remodeled	# Addn Fixtures	Functional Code
Foundation	# Fireplaces	1.Incomp 4.Small 7.Layout
1.Concrete 4.Wood 7.		2.O-Built 5.CDU 8.Other
2.C Block 5.Slab 8.		3.Delap 6.Style 9.None
3.Br/Stone 6.Piers 9.		Econ. % Good
Basement		Economic Code
1.1/4 Bmt 4.Full Bmt 7.		0.None 3.Services 9.None
2.1/2 Bmt 5.None 8.		1.Location 4.Traffic 8.
3.3/4 Bmt 6. 9.None		2.Encroach 8.Other 9.
Bsmt Gar # Cars		Entrance Code <b>0</b>
Wet Basement		1.Interior 4.Vacant 7.
1.Dry 4. 7.		2.Refusal 5.Estimate 8.
2.Damp 5. 8.	3.Informed 6. 9.	
3.Wet 6. 9.	Information Code <b>0</b>	
	1.Owner 4.Agent 7.	
	2.Relative 5.Estimate 8.	
	3.Tenant 6.Other 9.	

Date Inspected

Additions, Outbuildings & Improvements								
Type	Year	Units	Grade	Cond	Phys.	Funct.	Sound Value	
					%	%		1.One Story Fram
					%	%		2.Two Story Fram
					%	%		3.Three Story Fr
					%	%		4.1 & 1/2 Story
					%	%		5.1 & 3/4 Story
					%	%		6.2 & 1/2 Story
					%	%		21.Open Frame Por
					%	%		22.Encl Frame Por
					%	%		23.Frame Garage
					%	%		24.Frame Shed
					%	%		25.Frame Bay Wind
					%	%		26.1SFr Overhang
					%	%		27.Unfin Basement
					%	%		28.Unfinished Att
					%	%		29.Finished Attic

SOUTHER, WALDO E  
SOUTHER, JOSHUA W  
51 SOUTHER RD  
LIVERMORE FALLS ME 04254

B10681P334

Inspection Witnessed By:

No./Date	Description	Date Insp.
X		

Notes:

Livermore Falls

Property Data			Assessment Record																																																																																																																																																																																																												
Neighborhood <b>16 RURAL</b>			Year	Land	Buildings	Exempt	Total																																																																																																																																																																																																								
Tree Growth Year <b>0</b>			2021	24,100	0	0	24,100																																																																																																																																																																																																								
X Coordinate			2022	23,700	0	0	23,700																																																																																																																																																																																																								
Y Coordinate																																																																																																																																																																																																															
Zone/Land Use <b>19 TreeGrowth/Farm</b>																																																																																																																																																																																																															
Secondary Zone																																																																																																																																																																																																															
Topography																																																																																																																																																																																																															
1.Level 4.Below St 7.Steep 2.Rolling 5.Low 8.Rough 3.Above St 6.Swampy 9.																																																																																																																																																																																																															
Utilities																																																																																																																																																																																																															
1.Public 4.Dr Well 7.Cesspool 2.Water 5.Dug Well 8.improve 3.Sewer 6.Septic 9.No util																																																																																																																																																																																																															
Street																																																																																																																																																																																																															
1.Paved 4.Proposed 7.ROW 2.Semi Imp 5.Private 8. 3.Gravel 6.NoStreet 9.																																																																																																																																																																																																															
LAND USE CODES <b>0</b>			<table border="1"> <thead> <tr> <th rowspan="2">Front Foot</th> <th rowspan="2">Type</th> <th colspan="2">Effective</th> <th colspan="2">Influence</th> <th rowspan="2">Influence Codes</th> </tr> <tr> <th>Frontage</th> <th>Depth</th> <th>Factor</th> <th>Code</th> </tr> </thead> <tbody> <tr><td>11.Regular Lot</td><td></td><td></td><td></td><td>%</td><td></td><td>1.Unimproved</td></tr> <tr><td>12.Delta Triangle</td><td></td><td></td><td></td><td>%</td><td></td><td>2.Excess Frtg</td></tr> <tr><td>13.Nabla Triangle</td><td></td><td></td><td></td><td>%</td><td></td><td>3.Topography</td></tr> <tr><td>14.Rear Land</td><td></td><td></td><td></td><td>%</td><td></td><td>4.Size/Shape</td></tr> <tr><td>15.Miscellaneous</td><td></td><td></td><td></td><td>%</td><td></td><td>5.Access</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>6.Restriction</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>7.Corner Infl</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>8.Environment</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>9.Fract Share</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td><b>Acres</b></td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>30.Rear Land 21+</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>31.Crop Land</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>32.Orchard</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>33.Gravel Pit</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>34.Pasture</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>35.Hort -Edible</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>36.Hort -Ornament</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>37.Softwood TG</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>38.Mixedwood TG</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>39.Hardwood TG</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>40.Wasteland</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>41.Utility ROW</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>42.Mobile Home Si</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>43.Condo Site</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>44.Camp Lot</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>45.Site Improve</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>46.Utility</td></tr> </tbody> </table>					Front Foot	Type	Effective		Influence		Influence Codes	Frontage	Depth	Factor	Code	11.Regular Lot				%		1.Unimproved	12.Delta Triangle				%		2.Excess Frtg	13.Nabla Triangle				%		3.Topography	14.Rear Land				%		4.Size/Shape	15.Miscellaneous				%		5.Access					%		6.Restriction					%		7.Corner Infl					%		8.Environment					%		9.Fract Share					%		<b>Acres</b>					%		30.Rear Land 21+					%		31.Crop Land					%		32.Orchard					%		33.Gravel Pit					%		34.Pasture					%		35.Hort -Edible					%		36.Hort -Ornament					%		37.Softwood TG					%		38.Mixedwood TG					%		39.Hardwood TG					%		40.Wasteland					%		41.Utility ROW					%		42.Mobile Home Si					%		43.Condo Site					%		44.Camp Lot					%		45.Site Improve					%		46.Utility
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1.Land 4.Mobile 7. 2.L & B 5.Other 8. 3.Building 6.COMM 9.			<b>Front Foot</b>																																																																																																																																																																																																												
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			28.Rear Land 1-10																																																																																																																																																																																																												
			29.Rear Land 11-2																																																																																																																																																																																																												
			<b>Total Acreage 20.00</b>																																																																																																																																																																																																												

**Livermore Falls**

Map Lot 011-005-D

Account 2214

Location

Card 1 Of 1 9/30/2022

Building Style			SF Bsmt Living			Layout												
1.Conv.	5.Garrison	9.Other	Fin Bsmt Grade			1.Typical	4.	7.										
2.Ranch	6.Split	10.	HEARTH			2.Inadeq	5.	8.										
3.R Ranch	7.Contemp	11.	HEAT Type <b>100%</b>			3.Horrid	6.	9.										
4.Cape	8.Log	12.	1.HWBB	5.FWA	9.No Heat	Attic												
Dwelling Units			2.HWCI	6.GravWA	10.	1.1/4 Fin	4.Full Fin	7.										
Other Units			3.H Pump	7.Electric	11.	2.1/2 Fin	5.F/Stair	8.										
Stories			4.Steam	8.F/Wall	12.	3.3/4 Fin	6.	9.None										
1.1	4.1.5	7.	Cool Type <b>100%</b>			Insulation												
2.2	5.1.75	8.	1.Refrig	4.W&C Air	7.	1.Full	4.Minimal	7.										
3.3	6.2.5	9.	2.Evapor	5.	8.	2.Heavy	5.Partial	8.										
Exterior Walls			3.H Pump	6.	9.None	3.Capped	6.	9.None										
1.Clapbd	5.T-111	9.Other	Kitchen Style			Unfinished %												
2.wWd Shng	6.BR/STONE	10.	1.Modern	4.Obsolete	7.	Grade & Factor												
3.Compos.	7.NOVELTY	11.	2.Typical	5.	8.	1.E Grade	4.B Grade	7.										
4.Asbestos	8.AL/VIN	12.	3.Old Type	6.	9.None	2.D Grade	5.A Grade	8.SC Grade										
Roof Surface			Bath(s) Style			3.C Grade	6.AA Grade	9.Same										
1.Asphalt	4.Composit	7.	1.Modern	4.Obsolete	7.	SQFT (Footprint)												
2.Slate	5.Wood	8.	2.Typical	5.	8.	Condition												
3.Metal	6.Other	9.	3.Old Type	6.	9.None	1.Poor	4.Avg	7.V G										
SF Masonry Trim			# Rooms			2.Fair	5.Avg+	8.Exc										
OPEN-3-CUSTOM			# Bedrooms			3.Avg-	6.Good	9.Same										
OPEN-4-CUSTOM			# Full Baths			Phys. % Good												
Year Built			# Half Baths			Funct. % Good												
Year Remodeled			# Addn Fixtures			Functional Code												
Foundation			# Fireplaces			1.Incomp	4.Small	7.Layout										
1.Concrete	4.Wood	7.							2.O-Built	5.CDU	8.Other							
2.C Block	5.Slab	8.							Econ. % Good			3.Delap	6.Style	9.None				
3.Br/Stone	6.Piers	9.							Economic Code			Entrance Code <b>0</b>						
Basement									0.None			3.Services	9.None	1.Interior		4.Vacant	7.	
1.1/4 Bmt	4.Full Bmt	7.							1.Location			4.Traffic	8.	2.Refusal		5.Estimate	8.	
2.1/2 Bmt	5.None	8.							2.Encroach			8.Other	9.	3.Informed		6.	9.	
3.3/4 Bmt	6.	9.None							Information Code <b>0</b>			1.Owner			4.Agent	7.		
Bsmt Gar # Cars									2.Relative			5.Estimate	8.	2.Relative			5.Estimate	8.
Wet Basement									3.Tenant			6.Other	9.	3.Tenant			6.Other	9.
1.Dry	4.	7.							Date Inspected									
2.Damp	5.	8.	<b>Additions, Outbuildings &amp; Improvements</b>															
3.Wet	6.	9.	Type	Year	Units	Grade	Cond	Phys.	Funct.	Sound Value	1.One Story Fram							
											2.Two Story Fram							
											3.Three Story Fr							
											4.1 & 1/2 Story							
											5.1 & 3/4 Story							
											6.2 & 1/2 Story							
											21.Open Frame Por							
											22.Encl Frame Por							
											23.Frame Garage							
											24.Frame Shed							
											25.Frame Bay Wind							
											26.1SFr Overhang							
											27.Unfin Basement							
											28.Unfinished Att							
											29.Finished Attic							

SOUTHER, ERNEST L III  
101 SOUTHER RD  
LIVERMORE FALLS ME 04254

B10681P329

			Property Data			Assessment Record						
			Neighborhood	16 RURAL		Year	Land	Buildings	Exempt	Total		
			Tree Growth Year	0		2021	29,400	0	0	29,400		
			X Coordinate			2022	29,200	0	0	29,200		
			Y Coordinate									
			Zone/Land Use	19 TreeGrowth/Farm								
			Secondary Zone									
			Topography									
			1.Level	4.Below St	7.Steep							
			2.Rolling	5.Low	8.Rough							
			3.Above St	6.Swampy	9.							
			Utilities									
			1.Public	4.Dr Well	7.Cesspool							
			2.Water	5.Dug Well	8.improve							
			3.Sewer	6.Septic	9.No util							
			Street									
			1.Paved	4.Proposed	7.ROW							
			2.Semi Imp	5.Private	8.							
			3.Gravel	6.NoStreet	9.							
			LAND USE CODES	0								
			BUILDING USE	0								
			Sale Data									
			Sale Date									
			Price									
			Sale Type									
			1.Land	4.Mobile	7.							
			2.L & B	5.Other	8.							
			3.Building	6.COMM	9.							
			Financing									
			1.Convent	4.Seller	7.							
			2.FHA/VA	5.Private	8.							
			3.Assumed	6.Cash	9.Unknown							
			Validity									
			1.Valid	4.Split	7.Changes							
			2.Related	5.Partial	8.Other							
			3.Distress	6.Exempt	9.Estate							
			Verified									
			1.Buyer	4.Agent	7.Family							
			2.Seller	5.Pub Rec	8.Other							
			3.Lender	6.MLS	9.							
						<b>Land Data</b>						
						<b>Front Foot</b>	<b>Type</b>	<b>Effective</b>		<b>Influence</b>		<b>Influence Codes</b>
								Frontage	Depth	Factor	Code	
						11.Regular Lot			%		1.Unimproved	
						12.Delta Triangle			%		2.Excess Frtg	
						13.Nabla Triangle			%		3.Topography	
						14.Rear Land			%		4.Size/Shape	
						15.Miscellaneous			%		5.Access	
									%		6.Restriction	
									%		7.Corner Infl	
									%		8.Environment	
									%		9.Fract Share	
						<b>Square Foot</b>			<b>Square Feet</b>			
						16.Regular Lot			%		30.Rear Land 21+	
						17.Secondary Lot			%		31.Crop Land	
						18.Excess Land			%		32.Orchard	
						19.Condominium			%		33.Gravel Pit	
						20.Miscellaneous			%		34.Pasture	
									%		35.Hort -Edible	
									%		36.Hort -Ornament	
									%		37.Softwood TG	
									%		38.Mixedwood TG	
									%		39.Hardwood TG	
									%		40.Wasteland	
									%		41.Utility ROW	
									%		42.Mobile Home Si	
									%		43.Condo Site	
									%		44.Camp Lot	
									%		45.Site Improve	
									%		46.Utility	
						<b>Total Acreage</b>		30.00				

Inspection Witnessed By:

X	Date	Description	Date Insp.

Notes:

Livermore Falls

**Livermore Falls**

Map Lot 011-005-C

Account 2215

Location SOUTHER ROAD

Card 1 Of 1 9/30/2022

Building Style			SF Bsmt Living			Layout												
1.Conv.	5.Garrison	9.Other	Fin Bsmt Grade			1.Typical	4.	7.										
2.Ranch	6.Split	10.	HEARTH5			2.Inadeq	5.	8.										
3.R Ranch	7.Contemp	11.	Heat Type <b>100%</b>			3.Horrid	6.	9.										
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Stories			4.Steam	8.F/Wall	12.	3.3/4 Fin	6.	9.None										
1.1	4.1.5	7.	Cool Type <b>100%</b>			Insulation												
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3.3	6.2.5	9.	2.Evapor	5.	8.	2.Heavy	5.Partial	8.										
Exterior Walls			3.H Pump	6.	9.None	3.Capped	6.	9.None										
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Year Remodeled			# Addn Fixtures			Functional Code												
Foundation			# Fireplaces			1.Incomp	4.Small	7.Layout										
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2.C Block	5.Slab	8.							Econ. % Good			3.Delap	6.Style	9.None				
3.Br/Stone	6.Piers	9.							Economic Code			Entrance Code <b>0</b>						
Basement									0.None			3.Services	9.None	1.Interior		4.Vacant	7.	
1.1/4 Bmt	4.Full Bmt	7.							1.Location			4.Traffic	8.	2.Refusal		5.Estimate	8.	
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											27.Unfin Basement							
											28.Unfinished Att							
											29.Finished Attic							

FAST, ANTHONY G  
TURCOTTE, RENEE MARIE  
13 METZGER LANE  
LIVERMORE FALLS ME 04254

B10606P291

Inspection Witnessed By:

X

Date

No./Date	Description	Date Insp.

Notes:

Livermore Falls

Property Data			Assessment Record																																																																																																																																																																																																																																																																																																																																																																																																					
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Acre</b></td> <td colspan="2"><b>Acres/Sites</b></td> <td> </td> <td> </td> <td> </td> </tr> <tr> <td>21.Homesite (Fract)</td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> </tr> <tr> <td>22.Baslot (Fract)</td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> </tr> <tr> <td>23.Misc (Fract)</td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> </tr> <tr> <td colspan="2"><b>Acres</b></td> <td colspan="2"><b>Acres/Sites</b></td> <td> </td> <td> </td> <td> </td> </tr> <tr> <td>24.Homesite</td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> </tr> <tr> <td>25.Baslot</td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> </tr> <tr> <td>26.Frontage 1</td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> </tr> <tr> <td>27.Frontage 2</td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> </tr> <tr> <td>28.Rear Land 1-10</td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> </tr> <tr> <td>29.Rear Land 11-2</td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> <td> </td> </tr> <tr> <td colspan="3">Validity <b>1 Arms Length Sale</b></td> <td colspan="5" rowspan="2"> <table border="1"> <thead> <tr> <th>Frontage</th> <th>Depth</th> <th>Factor</th> <th>Code</th> </tr> </thead> <tbody> <tr> <td>22</td> <td>1.00</td> <td>100</td> <td>0</td> </tr> <tr> <td>28</td> <td>0.60</td> <td>100</td> <td>0</td> </tr> </tbody> </table> </td> </tr> <tr> <td colspan="3">1.Valid 4.Split 7.Changes 2.Related 5.Partial 8.Other 3.Distress 6.Exempt 9.Estate</td> <td colspan="5"> <b>Total Acreage 1.60</b> </td> </tr> <tr> <td colspan="3">Verified <b>5 Public Record</b></td> <td colspan="5"> </td> </tr> <tr> <td colspan="3">1.Buyer 4.Agent 7.Family 2.Seller 5.Pub Rec 8.Other 3.Lender 6.MLS 9.</td> <td colspan="5"> </td> </tr> <tr> <td colspan="3">BUILDING USE <b>0</b></td> <td colspan="5"> </td> </tr> <tr> <td colspan="3"><b>Sale Data</b></td> <td colspan="5"> </td> </tr> <tr> <td colspan="3">Sale Date <b>1/05/2021</b></td> <td colspan="5"> </td> </tr> <tr> <td colspan="3">Price <b>30,000</b></td> <td colspan="5"> </td> </tr> <tr> <td colspan="3">Sale Type <b>1 Land Only</b></td> <td colspan="5"> </td> </tr> <tr> <td colspan="3">1.Land 4.Mobile 7. 2.L &amp; B 5.Other 8. 3.Building 6.COMM 9.</td> <td colspan="5"> </td> </tr> <tr> <td colspan="3">Financing <b>1 Conventional</b></td> <td colspan="5"> </td> </tr> <tr> <td colspan="3">1.Convent 4.Seller 7. 2.FHA/VA 5.Private 8. 3.Assumed 6.Cash 9.Unknown</td> <td colspan="5"> </td> </tr> </tbody> </table>					Front Foot	Type	Effective		Influence		Influence Codes	Frontage	Depth	Factor	Code	11.Regular Lot						1.Unimproved	12.Delta Triangle						2.Excess Frtg	13.Nabla Triangle						3.Topography	14.Rear Land						4.Size/Shape	15.Miscellaneous						5.Access							6.Restriction							7.Corner Infl							8.Environment							9.Fract Share	<b>Square Foot</b>		<b>Square Feet</b>				<b>Acres</b>	16.Regular Lot						30.Rear Land 21+	17.Secondary Lot						31.Crop Land	18.Excess Land						32.Orchard	19.Condominium						33.Gravel Pit	20.Miscellaneous						34.Pasture							35.Hort -Edible							36.Hort -Ornament							37.Softwood TG							38.Mixedwood TG							39.Hardwood TG							40.Wasteland							41.Utility ROW							42.Mobile Home Si							43.Condo Site							44.Camp Lot							45.Site Improve							46.Utility	<b>Fract. Acre</b>		<b>Acres/Sites</b>					21.Homesite (Fract)							22.Baslot (Fract)							23.Misc (Fract)							<b>Acres</b>		<b>Acres/Sites</b>					24.Homesite							25.Baslot							26.Frontage 1							27.Frontage 2							28.Rear Land 1-10							29.Rear Land 11-2							Validity <b>1 Arms Length Sale</b>			<table border="1"> <thead> <tr> <th>Frontage</th> <th>Depth</th> <th>Factor</th> <th>Code</th> </tr> </thead> <tbody> <tr> <td>22</td> <td>1.00</td> <td>100</td> <td>0</td> </tr> <tr> <td>28</td> <td>0.60</td> <td>100</td> <td>0</td> </tr> </tbody> </table>					Frontage	Depth	Factor	Code	22	1.00	100	0	28	0.60	100	0	1.Valid 4.Split 7.Changes 2.Related 5.Partial 8.Other 3.Distress 6.Exempt 9.Estate			<b>Total Acreage 1.60</b>					Verified <b>5 Public Record</b>								1.Buyer 4.Agent 7.Family 2.Seller 5.Pub Rec 8.Other 3.Lender 6.MLS 9.								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**Livermore Falls**

Map Lot 009-035-002

Account 2216

Location

Card 1 Of 1 9/30/2022

Building Style	SF Bsmt Living	Layout
1.Conv. 5.Garrison 9.Other	Fin Bsmt Grade	1.Typical 4. 7.
2.Ranch 6.Split 10.	HEARTH5	2.Inadeq 5. 8.
3.R Ranch 7.Contemp 11.	Heat Type <b>100%</b>	3.Horrid 6. 9.
4.Cape 8.Log 12.	1.HWBB 5.FWA 9.No Heat	Attic
Dwelling Units	2.HWCI 6.GravWA 10.	1.1/4 Fin 4.Full Fin 7.
Other Units	3.H Pump 7.Electric 11.	2.1/2 Fin 5.F/Stair 8.
Stories	4.Steam 8.F/Wall 12.	3.3/4 Fin 6. 9.None
1.1 4.1.5 7.	Cool Type <b>100%</b>	Insulation
2.2 5.1.75 8.	1.Refrig 4.W&C Air 7.	1.Full 4.Minimal 7.
3.3 6.2.5 9.	2.Evapor 5. 8.	2.Heavy 5.Partial 8.
Exterior Walls	3.H Pump 6. 9.None	3.Capped 6. 9.None
1.Clapbd 5.T-111 9.Other	Kitchen Style	Unfinished %
2.wWd Shng 6.BR/STONE 10.	1.Modern 4.Obsolete 7.	Grade & Factor
3.Compos. 7.NOVELTY 11.	2.Typical 5. 8.	1.E Grade 4.B Grade 7.
4.Asbestos 8.AL/VIN 12.	3.Old Type 6. 9.None	2.D Grade 5.A Grade 8.SC Grade
Roof Surface	Bath(s) Style	3.C Grade 6.AA Grade 9.Same
1.Asphalt 4.Composit 7.	1.Modern 4.Obsolete 7.	SQFT (Footprint)
2.Slate 5.Wood 8.	2.Typical 5. 8.	Condition
3.Metal 6.Other 9.	3.Old Type 6. 9.None	1.Poor 4.Avg 7.V G
SF Masonry Trim	# Rooms	2.Fair 5.Avg+ 8.Exc
OPEN-3-CUSTOM	# Bedrooms	3.Avg- 6.Good 9.Same
OPEN-4-CUSTOM	# Full Baths	Phys. % Good
Year Built	# Half Baths	Funct. % Good
Year Remodeled	# Addn Fixtures	Functional Code
Foundation	# Fireplaces	1.Incomp 4.Small 7.Layout
1.Concrete 4.Wood 7.		2.O-Built 5.CDU 8.Other
2.C Block 5.Slab 8.		3.Delap 6.Style 9.None
3.Br/Stone 6.Piers 9.		Econ. % Good
Basement		Economic Code
1.1/4 Bmt 4.Full Bmt 7.		0.None 3.Services 9.None
2.1/2 Bmt 5.None 8.		1.Location 4.Traffic 8.
3.3/4 Bmt 6. 9.None		2.Encroach 8.Other 9.
Bsmt Gar # Cars		Entrance Code <b>0</b>
Wet Basement		1.Interior 4.Vacant 7.
1.Dry 4. 7.		2.Refusal 5.Estimate 8.
2.Damp 5. 8.	3.Informed 6. 9.	
3.Wet 6. 9.	Information Code <b>0</b>	
	1.Owner 4.Agent 7.	
	2.Relative 5.Estimate 8.	
	3.Tenant 6.Other 9.	

Date Inspected

Additions, Outbuildings & Improvements								
Type	Year	Units	Grade	Cond	Phys.	Funct.	Sound Value	
					%	%		1.One Story Fram
					%	%		2.Two Story Fram
					%	%		3.Three Story Fr
					%	%		4.1 & 1/2 Story
					%	%		5.1 & 3/4 Story
					%	%		6.2 & 1/2 Story
					%	%		21.Open Frame Por
					%	%		22.Encl Frame Por
					%	%		23.Frame Garage
					%	%		24.Frame Shed
					%	%		25.Frame Bay Wind
					%	%		26.1SFr Overhang
					%	%		27.Unfin Basement
					%	%		28.Unfinished Att
					%	%		29.Finished Attic



LIVERMORE FALLS, TOWN OF  
PLEASANT HILL CEMETERY  
2 MAIN ST  
LIVERMORE FALLS ME 04254

Property Data			Assessment Record				
Neighborhood	<b>1 IN-TOWN RESDNTL</b>		Year	Land	Buildings	Exempt	Total
Tree Growth Year	<b>0</b>		2021	50,400	0	50,400	0
X Coordinate			2022	50,400	0	50,400	0
Y Coordinate							
Zone/Land Use	<b>11 Urban Residentl</b>						
Secondary Zone							
Topography							
1.Level	4.Below St	7.Steep					
2.Rolling	5.Low	8.Rough					
3.Above St	6.Swampy	9.					
Utilities							
1.Public	4.Dr Well	7.Cesspool					
2.Water	5.Dug Well	8.improve					
3.Sewer	6.Septic	9.No util					
Street							
1.Paved	4.Proposed	7.ROW					
2.Semi Imp	5.Private	8.					
3.Gravel	6.NoStreet	9.					
LAND USE CODES	<b>0</b>						
BUILDING USE	<b>0</b>						
Sale Data							
Sale Date							
Price							
Sale Type							
1.Land	4.Mobile	7.					
2.L & B	5.Other	8.					
3.Building	6.COMM	9.					
Financing							
1.Convent	4.Seller	7.					
2.FHA/VA	5.Private	8.					
3.Assumed	6.Cash	9.Unknown					
Validity							
1.Valid	4.Split	7.Changes					
2.Related	5.Partial	8.Other					
3.Distress	6.Exempt	9.Estate					
Verified							
1.Buyer	4.Agent	7.Family					
2.Seller	5.Pub Rec	8.Other					
3.Lender	6.MLS	9.					

Land Data						
Front Foot	Type	Effective		Influence		Influence Codes
		Frontage	Depth	Factor	Code	
11.Regular Lot				%		1.Unimproved
12.Delta Triangle				%		2.Excess Frtg
13.Nabla Triangle				%		3.Topography
14.Rear Land				%		4.Size/Shape
15.Miscellaneous				%		5.Access
				%		6.Restriction
				%		7.Corner Infl
				%		8.Environment
				%		9.Fract Share
Square Foot		Square Feet				<b>Acres</b>
16.Regular Lot				%		30.Rear Land 21+
17.Secondary Lot				%		31.Crop Land
18.Excess Land				%		32.Orchard
19.Condominium				%		33.Gravel Pit
20.Miscellaneous				%		34.Pasture
				%		35.Hort -Edible
Fract. Acre	Acreage/Sites					36.Hort -Ornament
21.Homesite (Frac	24	1.00	100	%	0	37.Softwood TG
22.Baselot (Fract	28	10.00	100	%	0	38.Mixedwood TG
23.Misc (Fract)	29	9.00	100	%	0	39.Hardwood TG
				%		40.Wasteland
				%		41.Utility ROW
				%		42.Mobile Home Si
				%		43.Condo Site
				%		44.Camp Lot
				%		45.Site Improveme
				%		46.Utility
	<b>Total Acreage</b>		<b>20.00</b>			

Inspection Witnessed By:

X		Date
No./Date	Description	Date Insp.

Notes:

Livermore Falls

**Livermore Falls**

Map Lot

Account 2217

Location

Card 1 Of 1 9/30/2022

Building Style	SF Bsmt Living	Layout
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3.R Ranch 7.Contemp 11.	Heat Type <b>100%</b>	3.Horrid 6. 9.
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Other Units	3.H Pump 7.Electric 11.	2.1/2 Fin 5.F/Stair 8.
Stories	4.Steam 8.F/Wall 12.	3.3/4 Fin 6. 9.None
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2.2 5.1.75 8.	1.Refrig 4.W&C Air 7.	1.Full 4.Minimal 7.
3.3 6.2.5 9.	2.Evapor 5. 8.	2.Heavy 5.Partial 8.
Exterior Walls	3.H Pump 6. 9.None	3.Capped 6. 9.None
1.Clapbd 5.T-111 9.Other	Kitchen Style	Unfinished %
2.wWd Shng 6.BR/STONE 10.	1.Modern 4.Obsolete 7.	Grade & Factor
3.Compos. 7.NOVELTY 11.	2.Typical 5. 8.	1.E Grade 4.B Grade 7.
4.Asbestos 8.AL/VIN 12.	3.Old Type 6. 9.None	2.D Grade 5.A Grade 8.SC Grade
Roof Surface	Bath(s) Style	3.C Grade 6.AA Grade 9.Same
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Year Built	# Half Baths	Funct. % Good
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1.Concrete 4.Wood 7.		2.O-Built 5.CDU 8.Other
2.C Block 5.Slab 8.		3.Delap 6.Style 9.None
3.Br/Stone 6.Piers 9.		Econ. % Good
Basement		Economic Code
1.1/4 Bmt 4.Full Bmt 7.		0.None 3.Services 9.None
2.1/2 Bmt 5.None 8.		1.Location 4.Traffic 8.
3.3/4 Bmt 6. 9.None		2.Encroach 8.Other 9.
Bsmt Gar # Cars		Entrance Code <b>0</b>
Wet Basement		1.Interior 4.Vacant 7.
1.Dry 4. 7.		2.Refusal 5.Estimate 8.
2.Damp 5. 8.	3.Informed 6. 9.	
3.Wet 6. 9.	Information Code <b>0</b>	
	1.Owner 4.Agent 7.	
	2.Relative 5.Estimate 8.	
	3.Tenant 6.Other 9.	

Date Inspected

**Additions, Outbuildings & Improvements**

Type	Year	Units	Grade	Cond	Phys.	Funct.	Sound Value
					%	%	1.One Story Fram
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					%	%	3.Three Story Fr
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					%	%	5.1 & 3/4 Story
					%	%	6.2 & 1/2 Story
					%	%	21.Open Frame Por
					%	%	22.Encl Frame Por
					%	%	23.Frame Garage
					%	%	24.Frame Shed
					%	%	25.Frame Bay Wind
					%	%	26.1SFr Overhang
					%	%	27.Unfin Basement
					%	%	28.Unfinished Att
					%	%	29.Finished Attic

ENGLEHARDT TRUSTEE, ERIC  
7 ANCHOR WAY  
SEABROOK NH 03874

B10363P68

Inspection Witnessed By:

No./Date	Description	Date Insp.
X		

Notes:

Livermore Falls

Property Data			Assessment Record																																																																																																																																																																																																												
Neighborhood <b>16 RURAL</b>			Year	Land	Buildings	Exempt	Total																																																																																																																																																																																																								
Tree Growth Year <b>0</b>			2021	14,700	0	0	14,700																																																																																																																																																																																																								
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LAND USE CODES <b>0</b>			<table border="1"> <thead> <tr> <th rowspan="2">Front Foot</th> <th rowspan="2">Type</th> <th colspan="2">Effective</th> <th colspan="2">Influence</th> <th rowspan="2">Influence Codes</th> </tr> <tr> <th>Frontage</th> <th>Depth</th> <th>Factor</th> <th>Code</th> </tr> </thead> <tbody> <tr> <td>11.Regular Lot</td> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td>1.Unimproved</td> </tr> <tr> <td>12.Delta Triangle</td> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td>2.Excess Frtg</td> </tr> <tr> <td>13.Nabla Triangle</td> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td>3.Topography</td> </tr> <tr> <td>14.Rear Land</td> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td>4.Size/Shape</td> </tr> <tr> <td>15.Miscellaneous</td> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td>5.Access</td> </tr> <tr> <td></td> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td>6.Restriction</td> </tr> <tr> <td></td> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td>7.Corner Infl</td> </tr> <tr> <td></td> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td>8.Environment</td> </tr> <tr> <td></td> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td>9.Fract Share</td> </tr> <tr> <td></td> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td><b>Acres</b></td> </tr> <tr> <td></td> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td>30.Rear Land 21+</td> </tr> <tr> <td></td> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td>31.Crop Land</td> </tr> <tr> <td></td> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td>32.Orchard</td> </tr> <tr> <td></td> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td>33.Gravel Pit</td> </tr> <tr> <td></td> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td>34.Pasture</td> </tr> <tr> <td></td> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td>35.Hort -Edible</td> </tr> <tr> <td></td> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td>36.Hort -Ornament</td> </tr> <tr> <td></td> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td>37.Softwood TG</td> </tr> <tr> <td></td> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td>38.Mixedwood TG</td> </tr> <tr> <td></td> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td>39.Hardwood TG</td> </tr> <tr> <td></td> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td>40.Wasteland</td> </tr> <tr> <td></td> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td>41.Utility ROW</td> </tr> <tr> <td></td> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td>42.Mobile Home Si</td> </tr> <tr> <td></td> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td>43.Condo Site</td> </tr> <tr> <td></td> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td>44.Camp Lot</td> </tr> <tr> <td></td> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td>45.Site Improve</td> </tr> <tr> <td></td> <td></td> <td></td> <td></td> <td>%</td> <td></td> <td>46.Utility</td> </tr> </tbody> </table>					Front Foot	Type	Effective		Influence		Influence Codes	Frontage	Depth	Factor	Code	11.Regular Lot				%		1.Unimproved	12.Delta Triangle				%		2.Excess Frtg	13.Nabla Triangle				%		3.Topography	14.Rear Land				%		4.Size/Shape	15.Miscellaneous				%		5.Access					%		6.Restriction					%		7.Corner Infl					%		8.Environment					%		9.Fract Share					%		<b>Acres</b>					%		30.Rear Land 21+					%		31.Crop Land					%		32.Orchard					%		33.Gravel Pit					%		34.Pasture					%		35.Hort -Edible					%		36.Hort -Ornament					%		37.Softwood TG					%		38.Mixedwood TG					%		39.Hardwood TG					%		40.Wasteland					%		41.Utility ROW					%		42.Mobile Home Si					%		43.Condo Site					%		44.Camp Lot					%		45.Site Improve					%		46.Utility
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2.Related 5.Partial 8.Other			21.Homesite (Fract)																																																																																																																																																																																																												
3.Distress 6.Exempt 9.Estate			22.Baselot (Fract)																																																																																																																																																																																																												
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**Livermore Falls**

Map Lot 005-042-A

Account 2218

Location

Card 1 Of 1 9/30/2022

Building Style	SF Bsmt Living	Layout
1.Conv. 5.Garrison 9.Other	Fin Bsmt Grade	1.Typical 4. 7.
2.Ranch 6.Split 10.	HEARTH5	2.Inadeq 5. 8.
3.R Ranch 7.Contemp 11.	Heat Type <b>100%</b>	3.Horrid 6. 9.
4.Cape 8.Log 12.	1.HWBB 5.FWA 9.No Heat	Attic
Dwelling Units	2.HWCI 6.GravWA 10.	1.1/4 Fin 4.Full Fin 7.
Other Units	3.H Pump 7.Electric 11.	2.1/2 Fin 5.F/Stair 8.
Stories	4.Steam 8.F/Wall 12.	3.3/4 Fin 6. 9.None
1.1 4.1.5 7.	Cool Type <b>100%</b>	Insulation
2.2 5.1.75 8.	1.Refrig 4.W&C Air 7.	1.Full 4.Minimal 7.
3.3 6.2.5 9.	2.Evapor 5. 8.	2.Heavy 5.Partial 8.
Exterior Walls	3.H Pump 6. 9.None	3.Capped 6. 9.None
1.Clapbd 5.T-111 9.Other	Kitchen Style	Unfinished %
2.wWd Shng 6.BR/STONE 10.	1.Modern 4.Obsolete 7.	Grade & Factor
3.Compos. 7.NOVELTY 11.	2.Typical 5. 8.	1.E Grade 4.B Grade 7.
4.Asbestos 8.AL/VIN 12.	3.Old Type 6. 9.None	2.D Grade 5.A Grade 8.SC Grade
Roof Surface	Bath(s) Style	3.C Grade 6.AA Grade 9.Same
1.Asphalt 4.Composit 7.	1.Modern 4.Obsolete 7.	SQFT (Footprint)
2.Slate 5.Wood 8.	2.Typical 5. 8.	Condition
3.Metal 6.Other 9.	3.Old Type 6. 9.None	1.Poor 4.Avg 7.V G
SF Masonry Trim	# Rooms	2.Fair 5.Avg+ 8.Exc
OPEN-3-CUSTOM	# Bedrooms	3.Avg- 6.Good 9.Same
OPEN-4-CUSTOM	# Full Baths	Phys. % Good
Year Built	# Half Baths	Funct. % Good
Year Remodeled	# Addn Fixtures	Functional Code
Foundation	# Fireplaces	1.Incomp 4.Small 7.Layout
1.Concrete 4.Wood 7.		2.O-Built 5.CDU 8.Other
2.C Block 5.Slab 8.		3.Delap 6.Style 9.None
3.Br/Stone 6.Piers 9.		Econ. % Good
Basement		Economic Code
1.1/4 Bmt 4.Full Bmt 7.		0.None 3.Services 9.None
2.1/2 Bmt 5.None 8.		1.Location 4.Traffic 8.
3.3/4 Bmt 6. 9.None		2.Encroach 8.Other 9.
Bsmt Gar # Cars		Entrance Code <b>0</b>
Wet Basement		1.Interior 4.Vacant 7.
1.Dry 4. 7.		2.Refusal 5.Estimate 8.
2.Damp 5. 8.	3.Informed 6. 9.	
3.Wet 6. 9.	Information Code <b>0</b>	
	1.Owner 4.Agent 7.	
	2.Relative 5.Estimate 8.	
	3.Tenant 6.Other 9.	
Date Inspected		

**Additions, Outbuildings & Improvements**

Type	Year	Units	Grade	Cond	Phys.	Funct.	Sound Value
					%	%	1.One Story Fram
					%	%	2.Two Story Fram
					%	%	3.Three Story Fr
					%	%	4.1 & 1/2 Story
					%	%	5.1 & 3/4 Story
					%	%	6.2 & 1/2 Story
					%	%	21.Open Frame Por
					%	%	22.Encl Frame Por
					%	%	23.Frame Garage
					%	%	24.Frame Shed
					%	%	25.Frame Bay Wind
					%	%	26.1SFr Overhang
					%	%	27.Unfin Basement
					%	%	28.Unfinished Att
					%	%	29.Finished Attic

NEW ENGLAND CLEAN ENERGY CONNECT (NECEC)  
C/O AVANGRID MANAGEMENT COMPANY - LOCAL TAX  
PORTLAND ME 04101

Property Data			Assessment Record																																																																																																																																																																																																												
Neighborhood <b>16 RURAL</b>			Year	Land	Buildings	Exempt	Total																																																																																																																																																																																																								
Tree Growth Year <b>0</b>			2021	7,952,600	0	0	7,952,600																																																																																																																																																																																																								
X Coordinate			2022	16,383,100	0	0	16,383,100																																																																																																																																																																																																								
Y Coordinate																																																																																																																																																																																																															
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LAND USE CODES <b>0</b>			<table border="1"> <thead> <tr> <th rowspan="2">Front Foot</th> <th rowspan="2">Type</th> <th colspan="2">Effective</th> <th colspan="2">Influence</th> <th rowspan="2">Influence Codes</th> </tr> <tr> <th>Frontage</th> <th>Depth</th> <th>Factor</th> <th>Code</th> </tr> </thead> <tbody> <tr><td>11.Regular Lot</td><td></td><td></td><td></td><td>%</td><td></td><td>1.Unimproved</td></tr> <tr><td>12.Delta Triangle</td><td></td><td></td><td></td><td>%</td><td></td><td>2.Excess Frtg</td></tr> <tr><td>13.Nabla Triangle</td><td></td><td></td><td></td><td>%</td><td></td><td>3.Topography</td></tr> <tr><td>14.Rear Land</td><td></td><td></td><td></td><td>%</td><td></td><td>4.Size/Shape</td></tr> <tr><td>15.Miscellaneous</td><td></td><td></td><td></td><td>%</td><td></td><td>5.Access</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>6.Restriction</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>7.Corner Infl</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>8.Environment</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>9.Fract Share</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td><b>Acres</b></td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>30.Rear Land 21+</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>31.Crop Land</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>32.Orchard</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>33.Gravel Pit</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>34.Pasture</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>35.Hort -Edible</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>36.Hort -Ornament</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>37.Softwood TG</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>38.Mixedwood TG</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>39.Hardwood TG</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>40.Wasteland</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>41.Utility ROW</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>42.Mobile Home Si</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>43.Condo Site</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>44.Camp Lot</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>45.Site Improve</td></tr> <tr><td></td><td></td><td></td><td></td><td>%</td><td></td><td>46.Utility</td></tr> </tbody> </table>					Front Foot	Type	Effective		Influence		Influence Codes	Frontage	Depth	Factor	Code	11.Regular Lot				%		1.Unimproved	12.Delta Triangle				%		2.Excess Frtg	13.Nabla Triangle				%		3.Topography	14.Rear Land				%		4.Size/Shape	15.Miscellaneous				%		5.Access					%		6.Restriction					%		7.Corner Infl					%		8.Environment					%		9.Fract Share					%		<b>Acres</b>					%		30.Rear Land 21+					%		31.Crop Land					%		32.Orchard					%		33.Gravel Pit					%		34.Pasture					%		35.Hort -Edible					%		36.Hort -Ornament					%		37.Softwood TG					%		38.Mixedwood TG					%		39.Hardwood TG					%		40.Wasteland					%		41.Utility ROW					%		42.Mobile Home Si					%		43.Condo Site					%		44.Camp Lot					%		45.Site Improve					%		46.Utility
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Inspection Witnessed By:

X	Date	Description	Date Insp.

Notes:

**Livermore Falls**

Map Lot 000-001

Account 2219

Location CONSTRUCTION IN PROGRESS

Card 1 Of 1 9/30/2022

Building Style	SF Bsmt Living	Layout
1.Conv. 5.Garrison 9.Other	Fin Bsmt Grade	1.Typical 4. 7.
2.Ranch 6.Split 10.	HEARTH5	2.Inadeq 5. 8.
3.R Ranch 7.Contemp 11.	Heat Type <b>100%</b>	3.Horrid 6. 9.
4.Cape 8.Log 12.	1.HWBB 5.FWA 9.No Heat	Attic
Dwelling Units	2.HWCI 6.GravWA 10.	1.1/4 Fin 4.Full Fin 7.
Other Units	3.H Pump 7.Electric 11.	2.1/2 Fin 5.F/Stair 8.
Stories	4.Steam 8.F/Wall 12.	3.3/4 Fin 6. 9.None
1.1 4.1.5 7.	Cool Type <b>100%</b>	Insulation
2.2 5.1.75 8.	1.Refrig 4.W&C Air 7.	1.Full 4.Minimal 7.
3.3 6.2.5 9.	2.Evapor 5. 8.	2.Heavy 5.Partial 8.
Exterior Walls	3.H Pump 6. 9.None	3.Capped 6. 9.None
1.Clapbd 5.T-111 9.Other	Kitchen Style	Unfinished %
2.wWd Shng 6.BR/STONE 10.	1.Modern 4.Obsolete 7.	Grade & Factor
3.Compos. 7.NOVELTY 11.	2.Typical 5. 8.	1.E Grade 4.B Grade 7.
4.Asbestos 8.AL/VIN 12.	3.Old Type 6. 9.None	2.D Grade 5.A Grade 8.SC Grade
Roof Surface	Bath(s) Style	3.C Grade 6.AA Grade 9.Same
1.Asphalt 4.Composit 7.	1.Modern 4.Obsolete 7.	SQFT (Footprint)
2.Slate 5.Wood 8.	2.Typical 5. 8.	Condition
3.Metal 6.Other 9.	3.Old Type 6. 9.None	1.Poor 4.Avg 7.V G
SF Masonry Trim	# Rooms	2.Fair 5.Avg+ 8.Exc
OPEN-3-CUSTOM	# Bedrooms	3.Avg- 6.Good 9.Same
OPEN-4-CUSTOM	# Full Baths	Phys. % Good
Year Built	# Half Baths	Funct. % Good
Year Remodeled	# Addn Fixtures	Functional Code
Foundation	# Fireplaces	1.Incomp 4.Small 7.Layout
1.Concrete 4.Wood 7.		2.O-Built 5.CDU 8.Other
2.C Block 5.Slab 8.		3.Delap 6.Style 9.None
3.Br/Stone 6.Piers 9.		Econ. % Good
Basement		Economic Code
1.1/4 Bmt 4.Full Bmt 7.		0.None 3.Services 9.None
2.1/2 Bmt 5.None 8.		1.Location 4.Traffic 8.
3.3/4 Bmt 6. 9.None		2.Encroach 8.Other 9.
Bsmt Gar # Cars		Entrance Code <b>0</b>
Wet Basement		1.Interior 4.Vacant 7.
1.Dry 4. 7.		2.Refusal 5.Estimate 8.
2.Damp 5. 8.	3.Informed 6. 9.	
3.Wet 6. 9.	Information Code <b>0</b>	
	1.Owner 4.Agent 7.	
	2.Relative 5.Estimate 8.	
	3.Tenant 6.Other 9.	

Date Inspected

Additions, Outbuildings & Improvements								1.One Story Fram
Type	Year	Units	Grade	Cond	Phys.	Funct.	Sound Value	2.Two Story Fram
					%	%		3.Three Story Fr
					%	%		4.1 & 1/2 Story
					%	%		5.1 & 3/4 Story
					%	%		6.2 & 1/2 Story
					%	%		21.Open Frame Por
					%	%		22.Encl Frame Por
					%	%		23.Frame Garage
					%	%		24.Frame Shed
					%	%		25.Frame Bay Wind
					%	%		26.1SFr Overhang
					%	%		27.Unfin Basement
					%	%		28.Unfinished Att
					%	%		29.Finished Attic

HISCOCK, JESSE  
35 MAIN STREET  
JAY ME 04239

B10795P204

Inspection Witnessed By:

No./Date	Description	Date Insp.
X		

Notes:

Livermore Falls

Property Data			Assessment Record																																																																																																																																																																																																												
Neighborhood <b>1 IN-TOWN RESDNTL</b>			Year	Land	Buildings	Exempt	Total																																																																																																																																																																																																								
Tree Growth Year <b>0</b>			2022	18,900	0	0	18,900																																																																																																																																																																																																								
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1.Convent 4.Seller 7. 2.FHA/VA 5.Private 8. 3.Assumed 6.Cash 9.Unknown																																																																																																																																																																																																															
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1.Valid 4.Split 7.Changes 2.Related 5.Partial 8.Other 3.Distress 6.Exempt 9.Estate																																																																																																																																																																																																															
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**Livermore Falls**

Map Lot 005-022-00B

Account 2220

Location HAINES CORNER ROAD

Card 1 Of 1 9/30/2022

Building Style	SF Bsmt Living	Layout
1.Conv. 5.Garrison 9.Other	Fin Bsmt Grade	1.Typical 4. 7.
2.Ranch 6.Split 10.	HEARTH5	2.Inadeq 5. 8.
3.R Ranch 7.Contemp 11.	Heat Type <b>100%</b>	3.Horrid 6. 9.
4.Cape 8.Log 12.	1.HWBB 5.FWA 9.No Heat	Attic
Dwelling Units	2.HWCI 6.GravWA 10.	1.1/4 Fin 4.Full Fin 7.
Other Units	3.H Pump 7.Electric 11.	2.1/2 Fin 5.F/Stair 8.
Stories	4.Steam 8.F/Wall 12.	3.3/4 Fin 6. 9.None
1.1 4.1.5 7.	Cool Type <b>100%</b>	Insulation
2.2 5.1.75 8.	1.Refrig 4.W&C Air 7.	1.Full 4.Minimal 7.
3.3 6.2.5 9.	2.Evapor 5. 8.	2.Heavy 5.Partial 8.
Exterior Walls	3.H Pump 6. 9.None	3.Capped 6. 9.None
1.Clapbd 5.T-111 9.Other	Kitchen Style	Unfinished %
2.wWd Shng 6.BR/STONE 10.	1.Modern 4.Obsolete 7.	Grade & Factor
3.Compos. 7.NOVELTY 11.	2.Typical 5. 8.	1.E Grade 4.B Grade 7.
4.Asbestos 8.AL/VIN 12.	3.Old Type 6. 9.None	2.D Grade 5.A Grade 8.SC Grade
Roof Surface	Bath(s) Style	3.C Grade 6.AA Grade 9.Same
1.Asphalt 4.Composit 7.	1.Modern 4.Obsolete 7.	SQFT (Footprint)
2.Slate 5.Wood 8.	2.Typical 5. 8.	Condition
3.Metal 6.Other 9.	3.Old Type 6. 9.None	1.Poor 4.Avg 7.V G
SF Masonry Trim	# Rooms	2.Fair 5.Avg+ 8.Exc
OPEN-3-CUSTOM	# Bedrooms	3.Avg- 6.Good 9.Same
OPEN-4-CUSTOM	# Full Baths	Phys. % Good
Year Built	# Half Baths	Funct. % Good
Year Remodeled	# Addn Fixtures	Functional Code
Foundation	# Fireplaces	1.Incomp 4.Small 7.Layout
1.Concrete 4.Wood 7.		2.O-Built 5.CDU 8.Other
2.C Block 5.Slab 8.		3.Delap 6.Style 9.None
3.Br/Stone 6.Piers 9.		Econ. % Good
Basement		Economic Code
1.1/4 Bmt 4.Full Bmt 7.		0.None 3.Services 9.None
2.1/2 Bmt 5.None 8.		1.Location 4.Traffic 8.
3.3/4 Bmt 6. 9.None		2.Encroach 8.Other 9.
Bsmt Gar # Cars		Entrance Code <b>0</b>
Wet Basement		1.Interior 4.Vacant 7.
1.Dry 4. 7.		2.Refusal 5.Estimate 8.
2.Damp 5. 8.	3.Informed 6. 9.	
3.Wet 6. 9.	Information Code <b>0</b>	
	1.Owner 4.Agent 7.	
	2.Relative 5.Estimate 8.	
	3.Tenant 6.Other 9.	

Date Inspected

**Additions, Outbuildings & Improvements**

Type	Year	Units	Grade	Cond	Phys.	Funct.	Sound Value
					%	%	1.One Story Fram
					%	%	2.Two Story Fram
					%	%	3.Three Story Fr
					%	%	4.1 & 1/2 Story
					%	%	5.1 & 3/4 Story
					%	%	6.2 & 1/2 Story
					%	%	21.Open Frame Por
					%	%	22.Encl Frame Por
					%	%	23.Frame Garage
					%	%	24.Frame Shed
					%	%	25.Frame Bay Wind
					%	%	26.1SFr Overhang
					%	%	27.Unfin Basement
					%	%	28.Unfinished Att
					%	%	29.Finished Attic



CHRETIEN, MICHAEL  
66 KARN RD  
LIVERMORE FALLS MAINE 04254

B10732P160

Inspection Witnessed By:

X		Date
No./Date	Description	Date Insp.

Notes:

Livermore Falls

Property Data			Assessment Record																																																																																																																																																																																																												
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1.Public 4.Dr Well 7.Cesspool 2.Water 5.Dug Well 8.improve 3.Sewer 6.Septic 9.No util																																																																																																																																																																																																															
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1.Valid 4.Split 7.Changes 2.Related 5.Partial 8.Other 3.Distress 6.Exempt 9.Estate																																																																																																																																																																																																															
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**Livermore Falls**

Map Lot 009-022-002

Account 2221

Location KARN RD

Card 1 Of 1 9/30/2022

Building Style	SF Bsmt Living	Layout
1.Conv. 5.Garrison 9.Other	Fin Bsmt Grade	1.Typical 4. 7.
2.Ranch 6.Split 10.	HEARTH5	2.Inadeq 5. 8.
3.R Ranch 7.Contemp 11.	Heat Type <b>100%</b>	3.Horrid 6. 9.
4.Cape 8.Log 12.	1.HWBB 5.FWA 9.No Heat	Attic
Dwelling Units	2.HWCI 6.GravWA 10.	1.1/4 Fin 4.Full Fin 7.
Other Units	3.H Pump 7.Electric 11.	2.1/2 Fin 5.F/Stair 8.
Stories	4.Steam 8.F/Wall 12.	3.3/4 Fin 6. 9.None
1.1 4.1.5 7.	Cool Type <b>100%</b>	Insulation
2.2 5.1.75 8.	1.Refrig 4.W&C Air 7.	1.Full 4.Minimal 7.
3.3 6.2.5 9.	2.Evapor 5. 8.	2.Heavy 5.Partial 8.
Exterior Walls	3.H Pump 6. 9.None	3.Capped 6. 9.None
1.Clapbd 5.T-111 9.Other	Kitchen Style	Unfinished %
2.wWd Shng 6.BR/STONE 10.	1.Modern 4.Obsolete 7.	Grade & Factor
3.Compos. 7.NOVELTY 11.	2.Typical 5. 8.	1.E Grade 4.B Grade 7.
4.Asbestos 8.AL/VIN 12.	3.Old Type 6. 9.None	2.D Grade 5.A Grade 8.SC Grade
Roof Surface	Bath(s) Style	3.C Grade 6.AA Grade 9.Same
1.Asphalt 4.Composit 7.	1.Modern 4.Obsolete 7.	SQFT (Footprint)
2.Slate 5.Wood 8.	2.Typical 5. 8.	Condition
3.Metal 6.Other 9.	3.Old Type 6. 9.None	1.Poor 4.Avg 7.V G
SF Masonry Trim	# Rooms	2.Fair 5.Avg+ 8.Exc
OPEN-3-CUSTOM	# Bedrooms	3.Avg- 6.Good 9.Same
OPEN-4-CUSTOM	# Full Baths	Phys. % Good
Year Built	# Half Baths	Funct. % Good
Year Remodeled	# Addn Fixtures	Functional Code
Foundation	# Fireplaces	1.Incomp 4.Small 7.Layout
1.Concrete 4.Wood 7.		2.O-Built 5.CDU 8.Other
2.C Block 5.Slab 8.		3.Delap 6.Style 9.None
3.Br/Stone 6.Piers 9.		Econ. % Good
Basement		Economic Code
1.1/4 Bmt 4.Full Bmt 7.		0.None 3.Services 9.None
2.1/2 Bmt 5.None 8.		1.Location 4.Traffic 8.
3.3/4 Bmt 6. 9.None		2.Encroach 8.Other 9.
Bsmt Gar # Cars		Entrance Code <b>0</b>
Wet Basement		1.Interior 4.Vacant 7.
1.Dry 4. 7.		2.Refusal 5.Estimate 8.
2.Damp 5. 8.	3.Informed 6. 9.	
3.Wet 6. 9.	Information Code <b>0</b>	
	1.Owner 4.Agent 7.	
	2.Relative 5.Estimate 8.	
	3.Tenant 6.Other 9.	

Date Inspected

**Additions, Outbuildings & Improvements**

Type	Year	Units	Grade	Cond	Phys.	Funct.	Sound Value
					%	%	1.One Story Fram
					%	%	2.Two Story Fram
					%	%	3.Three Story Fr
					%	%	4.1 & 1/2 Story
					%	%	5.1 & 3/4 Story
					%	%	6.2 & 1/2 Story
					%	%	21.Open Frame Por
					%	%	22.Encl Frame Por
					%	%	23.Frame Garage
					%	%	24.Frame Shed
					%	%	25.Frame Bay Wind
					%	%	26.1SFr Overhang
					%	%	27.Unfin Basement
					%	%	28.Unfinished Att
					%	%	29.Finished Attic

NORRIS, DEAN E  
7 ANDREW LANE  
LIVERMORE FALLS ME 04254

B1504P2 B10981P204

Previous Owner  
NORRIS, RALPH  
60 NORRIS DR

LEEDS ME 04263  
Sale Date: 12/01/2021

Inspection Witnessed By:

X	Date	Date Insp.
No./Date	Description	Date Insp.

Notes:

Livermore Falls

Property Data			Assessment Record																																																																																																																																																																																																																																																																																																						
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**Livermore Falls**

Map Lot 002-012-B

Account 2222

Location STRICKLAND LOOP

Card 1 Of 1 9/30/2022

Building Style	SF Bsmt Living	Layout
1.Conv. 5.Garrison 9.Other	Fin Bsmt Grade	1.Typical 4. 7.
2.Ranch 6.Split 10.	HEARTH5	2.Inadeq 5. 8.
3.R Ranch 7.Contemp 11.	Heat Type <b>100%</b>	3.Horrid 6. 9.
4.Cape 8.Log 12.	1.HWBB 5.FWA 9.No Heat	Attic
Dwelling Units	2.HWCI 6.GravWA 10.	1.1/4 Fin 4.Full Fin 7.
Other Units	3.H Pump 7.Electric 11.	2.1/2 Fin 5.F/Stair 8.
Stories	4.Steam 8.F/Wall 12.	3.3/4 Fin 6. 9.None
1.1 4.1.5 7.	Cool Type <b>100%</b>	Insulation
2.2 5.1.75 8.	1.Refrig 4.W&C Air 7.	1.Full 4.Minimal 7.
3.3 6.2.5 9.	2.Evapor 5. 8.	2.Heavy 5.Partial 8.
Exterior Walls	3.H Pump 6. 9.None	3.Capped 6. 9.None
1.Clapbd 5.T-111 9.Other	Kitchen Style	Unfinished %
2.wWd Shng 6.BR/STONE 10.	1.Modern 4.Obsolete 7.	Grade & Factor
3.Compos. 7.NOVELTY 11.	2.Typical 5. 8.	1.E Grade 4.B Grade 7.
4.Asbestos 8.AL/VIN 12.	3.Old Type 6. 9.None	2.D Grade 5.A Grade 8.SC Grade
Roof Surface	Bath(s) Style	3.C Grade 6.AA Grade 9.Same
1.Asphalt 4.Composit 7.	1.Modern 4.Obsolete 7.	SQFT (Footprint)
2.Slate 5.Wood 8.	2.Typical 5. 8.	Condition
3.Metal 6.Other 9.	3.Old Type 6. 9.None	1.Poor 4.Avg 7.V G
SF Masonry Trim	# Rooms	2.Fair 5.Avg+ 8.Exc
OPEN-3-CUSTOM	# Bedrooms	3.Avg- 6.Good 9.Same
OPEN-4-CUSTOM	# Full Baths	Phys. % Good
Year Built	# Half Baths	Funct. % Good
Year Remodeled	# Addn Fixtures	Functional Code
Foundation	# Fireplaces	1.Incomp 4.Small 7.Layout
1.Concrete 4.Wood 7.		2.O-Built 5.CDU 8.Other
2.C Block 5.Slab 8.		3.Delap 6.Style 9.None
3.Br/Stone 6.Piers 9.		Econ. % Good
Basement		Economic Code
1.1/4 Bmt 4.Full Bmt 7.		0.None 3.Services 9.None
2.1/2 Bmt 5.None 8.		1.Location 4.Traffic 8.
3.3/4 Bmt 6. 9.None		2.Encroach 8.Other 9.
Bsmt Gar # Cars		Entrance Code <b>0</b>
Wet Basement		1.Interior 4.Vacant 7.
1.Dry 4. 7.		2.Refusal 5.Estimate 8.
2.Damp 5. 8.	3.Informed 6. 9.	
3.Wet 6. 9.	Information Code <b>0</b>	
	1.Owner 4.Agent 7.	
	2.Relative 5.Estimate 8.	
	3.Tenant 6.Other 9.	

Date Inspected

Additions, Outbuildings & Improvements							
Type	Year	Units	Grade	Cond	Phys.	Funct.	Sound Value
					%	%	1.One Story Fram
					%	%	2.Two Story Fram
					%	%	3.Three Story Fr
					%	%	4.1 & 1/2 Story
					%	%	5.1 & 3/4 Story
					%	%	6.2 & 1/2 Story
					%	%	21.Open Frame Por
					%	%	22.Encl Frame Por
					%	%	23.Frame Garage
					%	%	24.Frame Shed
					%	%	25.Frame Bay Wind
					%	%	26.1SFr Overhang
					%	%	27.Unfin Basement
					%	%	28.Unfinished Att
					%	%	29.Finished Attic

SHEA, CHRISTOPHER  
7 CHRETIEN LANE  
LIVERMORE FALLS ME 04254

Property Data			Assessment Record																																																																																																																																																																																																												
			Year	Land	Buildings	Exempt	Total																																																																																																																																																																																																								
Neighborhood <b>1 IN-TOWN RESDNTL</b>			2022	0	10,300	0	10,300																																																																																																																																																																																																								
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Topography																																																																																																																																																																																																															
1.Level 4.Below St 7.Steep 2.Rolling 5.Low 8.Rough 3.Above St 6.Swampy 9.																																																																																																																																																																																																															
Utilities																																																																																																																																																																																																															
1.Public 4.Dr Well 7.Cesspool 2.Water 5.Dug Well 8.improve 3.Sewer 6.Septic 9.No util																																																																																																																																																																																																															
Street																																																																																																																																																																																																															
1.Paved 4.Proposed 7.ROW 2.Semi Imp 5.Private 8. 3.Gravel 6.NoStreet 9.																																																																																																																																																																																																															
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1.Convent 4.Seller 7. 2.FHA/VA 5.Private 8. 3.Assumed 6.Cash 9.Unknown																																																																																																																																																																																																															
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1.Valid 4.Split 7.Changes 2.Related 5.Partial 8.Other 3.Distress 6.Exempt 9.Estate																																																																																																																																																																																																															
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Inspection Witnessed By:

X	Date	Date Insp.
No./Date	Description	Date Insp.

Notes:


## Livermore Falls

Map Lot 008-022-ON

Account 2223

Location 7 CHRETIEN LANE

Card 1 Of 1 9/30/2022

Building Style	SF Bsmt Living		Layout	
1.Conv. 5.Garrison 9.Other	Fin Bsmt Grade		1.Typical 4. 7.	
2.Ranch 6.Split 10.	HEARTH		2.Inadeq 5. 8.	
3.R Ranch 7.Contemp 11.	Heat Type <b>100%</b>		3.Horrid 6. 9.	
4.Cape 8.Log 12.	1.HWBB 5.FWA 9.No Heat		Attic	
Dwelling Units	2.HWCI 6.GravWA 10.		1.1/4 Fin 4.Full Fin 7.	
Other Units	3.H Pump 7.Electric 11.		2.1/2 Fin 5.F/Stair 8.	
Stories	4.Steam 8.F/Wall 12.		3.3/4 Fin 6. 9.None	
1.1 4.1.5 7.	Cool Type <b>100%</b>		Insulation	
2.2 5.1.75 8.	1.Refrig 4.W&C Air 7.		1.Full 4.Minimal 7.	
3.3 6.2.5 9.	2.Evapor 5. 8.		2.Heavy 5.Partial 8.	
Exterior Walls	3.H Pump 6. 9.None		3.Capped 6. 9.None	
1.Clapbd 5.T-111 9.Other	Kitchen Style		Unfinished %	
2.wWd Shng 6.BR/STONE 10.	1.Modern 4.Obsolete 7.		Grade & Factor	
3.Compos. 7.NOVELTY 11.	2.Typical 5. 8.		1.E Grade 4.B Grade 7.	
4.Asbestos 8.AL/VIN 12.	3.Old Type 6. 9.None		2.D Grade 5.A Grade 8.SC Grade	
Roof Surface	Bath(s) Style		3.C Grade 6.AA Grade 9.Same	
1.Asphalt 4.Composit 7.	1.Modern 4.Obsolete 7.		SQFT (Footprint)	
2.Slate 5.Wood 8.	2.Typical 5. 8.		Condition	
3.Metal 6.Other 9.	3.Old Type 6. 9.None		1.Poor 4.Avg 7.V G	
SF Masonry Trim	# Rooms		2.Fair 5.Avg+ 8.Exc	
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Wet Basement			1.Interior 4.Vacant 7.	
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2.Damp 5. 8.			3.Informed 6. 9.	
3.Wet 6. 9.			Information Code <b>0</b>	
			1.Owner 4.Agent 7.	
			2.Relative 5.Estimate 8.	
			3.Tenant 6.Other 9.	

Date Inspected

### Additions, Outbuildings & Improvements

Type	Year	Units	Grade	Cond	Phys.	Funct.	Sound Value
998 14Mobile Home	1978	14x68	3 100	5	60 %	60 %	
					%	%	
					%	%	
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